		PHYSICS DEPARTM	MENT	
PHY 1033 S. Obukhov		Exam 1		September 21, 2006
Name (print):				
O(n my honor, I have nei	ther given nor received un	authorized aid on this	examination.
		Sig	gnature:	
YOUR T	TEST NUMBER IS	THE 5-DIGIT NUMB	ER AT THE TOP	OF EACH PAGE.
		DIRECTIONS		
on your answer answer sheet. (2) Print your name	sheet. Darken circle e on this sheet and sign	es completely (errors of	can occur if too ligl	(it number) . Code your name ht) . Code your UFID on your naterials allowed.
(4) Do all scratch v	work anywhere on this e turned in. No credit w	exam that you like. At th	e end of the test, this	exam printout and the formula intout with scratch work most
(5) Work the quest: you don't know (6) It is not our int	ions in any order. Incomif you feel that a correction to omit the right	ct answer is listed. Guess	ing on all questions wi	way; you may guess at answers ll most likely result in failure. wers is correct, please mark the
	ircle of your intende		using a number 2 p	pencil. Do not make any stray
(8) As an aid to the on the examinar	nswer sheet may not reat e examiner (and yourse tion sheet	elf), in case of poorly man	rked answer sheets, ple	ease circle your selected answer
(9) Take g=10 m (10) Good luck!!!	$/\mathbf{s}^2$ and $c = 3 \times 10^8$ m	/s throughout this tes	t.	
		>>>WHEN YOU FIN and in the pink answer she		
1. Science is a boo A. is an ongoi	HOICE. Choose the on ly of knowledge that ng activity of humans. rder in nature.	e alternative that best con	mpletes the statement	or answers the question.
C. condenses l	knowledge into testable	laws.		
(1) A, B, and C	(2) A only	(3) B only	(4) C only	(5) None of these
2. As an object free A. acceleration B. velocity inc				
(1) B	(2) A	(3) both A and B	(4) neither	(5) —
3. If no external for	orces are acting on a me	oving object it will		
(2) move slowe	oving at the same veloc r and slower until it fin oving at the same speed	ally stops.		

4. The two measurements necessary for calculating average speed are

	 distance an velocity and distance an velocity and acceleration 	ed time. d time. d acceleration. d distance. n and time.					
5.	If an object mo	ves with constant acceleration,	, its velocity must				
	(1) change by (2) change by (3) always decr (4) be constant (5) —	the same amount each second. varying amounts depending on rease. t also.	its speed.				
6.	If a rocket initia	ally at rest accelerates at a rat	e of 50 m/s for one:	minute, its speed will be			
	(1) 3000 m/s.	(2) 500 m/s.	(3) 50 m/s.	(4) 3600 m/s.	(5) —		
8.	(1) 10 m/s.Consider drops(1) get farther a	rom a tree and hits the ground (2) 5 m/s. (3) 20 m/s. of water that leak at a steady apart. (2) get closer together.	(4) 15 m/s. rate from a dripping (3) remain at a relat	(5) not enough information graduates. As the drops fall the lively fixed distance from one a	given to estimate y another. (4) — (5) —		
9.	Compared to the (1) the same.	ne mass of a certain object on (2) one sixth as much.	Earth, the mass of t (3) zero.	he same object on the moon i (4) six times as much.	s (5) —		
10.	A ride on a rol passengers aboa	ller-coaster car containing 6 pard would take	passengers takes 3 m		a similar ride with 12		
11.		An object is pulled northward by a force of 10 N and at the same time another force of 15N pulls it southward. The magnitude of the resultant force on the object is					
	(1) 5 N.	(2) 150 N.	(3) 0 N.	(4) 25 N.	(5) —		

12.	12. An apple at rest weighs 1 N. The net force on the apple when it is in free fall is					
	(1) 1 N.	(2) 9.8 N.	(3) 0 N.	(4) 0.1 N.	(5) none of these	
13.	A skydiver, who wei	ighs 500 N, reaches ter	rminal velocity of	90 km/h. The air resis	stance on the diver is then	
	(1) 500 N.	(2) 410 N.	(3) 250 N.	(4) 90 N.	(5) none of these	
14.	4. Arnold Strongman and Suzie Small each pull very hard on opposite ends of a massless rope in a tug-of-war. The greater force on the rope is exerted by					
	(1) both the same, i	nterestingly enough.	(2) Arnold, of o	course. (3) Suzie, su	urprisingly. (4) — (5) —	
15.		hs 4000 N on the sur			space at a speed of 200 m/s. The	
	(1) 4000 N.	(2) 20 N.	(3) 40 N.	(4) more than 4000	N. (5) 400 N.	
16.	A car traveling at 10	00 km/hr strikes an u	nfortunate bug an	d splatters it. The force	ee of impact is	
	(1) the same for bot	sh. (2) greater of	on the car.	(3) greater on the bug	. (4) — (5) —	
17.	A rifle recoils while	firing a bullet. The sp	peed of the rifle's r	ecoil is small because t	the	
	 rifle has much more mass than the bullet. momentum of the rifle is smaller. force against the rifle is smaller than against the bullet. momentum is mainly concentrated in the bullet. — 					
18.	The conservation of	momentum is most cl	losely related to			
	(1) Newton's 3rd lav	w. (2) Newton's 1	st law. (3) No	ewton's 2nd law. (4	4) Newton's 4th law (5) —	
19.	A ball is moving at	3 m/s and has a mom	entum of 48 kg m	/s. What is the ball's	mass?	
	(1) 16 kg	(2) 12 kg	(3) 4 kg	(4) 144 kg	(5) none of these	

20.	A 5-kg shark swimming at a speed of 1 m/s swallows an absent-minded 1-kg fish swimming toward it at 4 m/s. The speed of the shark after this meal is					
	(1) 1/6 m/s.	(2) $2/3 \text{ m/s}.$	(3) $1/2 \text{ m/s}$.	(4) 1/5 m/s.	$(5) \ 3/2 \ m/s.$	
21.	An object lifted 10 gain is	meters gains 200 J o	of potential energy. If	the same object is lifted	20 meters, its potential energy	
	(1) twice as much.	(2) four times as m	uch. (3) the same.	(4) half as much. (5) m	nore than four times as much.	
22.	When a car is brak	xed to a stop, its kine	tic energy is transform	ed to		
	(1) heat. (2) s	stopping energy.	(3) potential energy.	(4) energy of rest.	(5) energy of motion.	
23.	A machine puts out 100 Watts of power for every 1000 Watts put into it. The efficiency of the machine is					
	(1) 10%.	(2) 90%.	(3) 50%.	(4) 110%.	(5) none of these	
24.	A car moving at 5 traveling at 150 km	50 km/hr skids 20 m $10 n/hr$?	with locked brakes. l	How far will the car skie	d with locked brakes if it were	
	(1) 180 m	(2) 90 m	(3) 20 m	(4) 120 m	(5) 60 m	
25.	An object at rest n	nay also have				
	(1) potential energ	y. (2) kinetic	energy. (3) vel	locity. (4) momen	ntum. (5) speed.	