

Review - Nov. 30th 2004

Chapters: 10, 11, 12, 13, 15, 16

Review of rotational variables (scalar notation)

Angular position: $\theta = \frac{s}{r}$ (in radians)

Angular displacement: $\Delta\theta = \theta_2 - \theta_1$

Average angular velocity: $\omega_{avg} = \frac{\theta_2 - \theta_1}{t_2 - t_1} = \frac{\Delta\theta}{\Delta t}$

Instantaneous angular velocity: $\omega = \lim_{\Delta t \rightarrow 0} \frac{\Delta\theta}{\Delta t} = \frac{d\theta}{dt}$

Average angular acceleration: $\alpha_{avg} = \frac{\omega_2 - \omega_1}{t_2 - t_1} = \frac{\Delta\omega}{\Delta t}$

Instantaneous angular acceleration: $\alpha = \lim_{\Delta t \rightarrow 0} \frac{\Delta\omega}{\Delta t} = \frac{d\omega}{dt}$

Relationships between linear and angular variables

TABLE 11-1 Equations of Motion for Constant Linear Acceleration and for Constant Angular Acceleration

Equation Number	Linear Equation	Missing Variable		Angular Equation	Equation Number
(2-11)	$v = v_0 + at$	$x - x_0$	$\theta - \theta_0$	$\omega = \omega_0 + \alpha t$	(11-12)
(2-15)	$x - x_0 = v_0 t + \frac{1}{2}at^2$	v	ω	$\theta - \theta_0 = \omega_0 t + \frac{1}{2}\alpha t^2$	(11-13)
(2-16)	$v^2 = v_0^2 + 2a(x - x_0)$	t	t	$\omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$	(11-14)
(2-17)	$x - x_0 = \frac{1}{2}(v_0 + v)t$	a	α	$\theta - \theta_0 = \frac{1}{2}(\omega_0 + \omega)t$	(11-15)
(2-18)	$x - x_0 = vt - \frac{1}{2}at^2$	v_0	ω_0	$\theta - \theta_0 = \omega t - \frac{1}{2}\alpha t^2$	(11-16)

Position: $s = \theta r$ (θ in radians)

Velocity: $v = \frac{d\theta}{dt} r = \omega r$

Time period for rotation: $T = \frac{\text{circumference}}{\text{velocity}} = \frac{2\pi r}{v} = \frac{2\pi}{\omega}$

Tangential acceleration: $a_t = \alpha r$

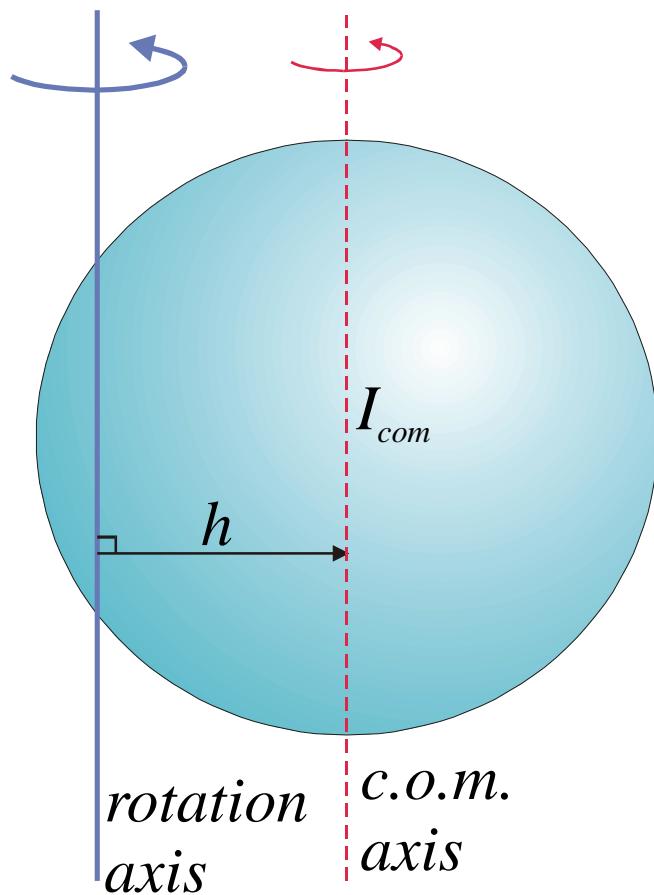
Centripetal acceleration: $a_r = \frac{v^2}{r} = \omega^2 r$

Kinetic energy of rotation

$$K = \frac{1}{2} I \omega^2$$

$$I = \sum m_i r_i^2$$

Therefore, for a continuous rigid object: $I = \int r^2 dm = \int \rho r^2 dV$



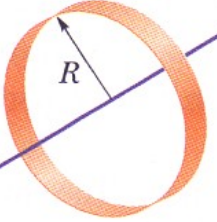
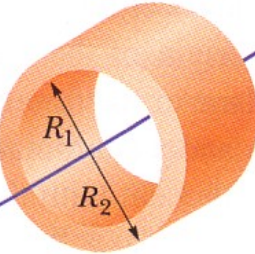
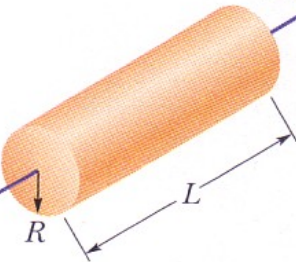
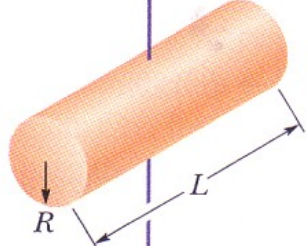
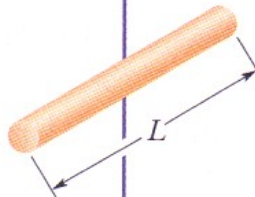
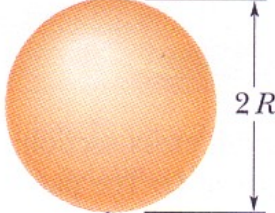
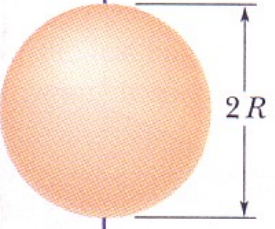
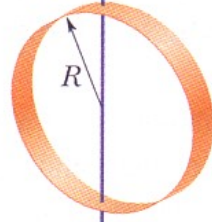
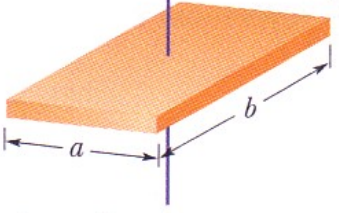
Parallel axis theorem

•If moment of inertia is known about an axis through the center of mass (c.o.m.), then the moment of inertia about any parallel axis is:

$$I = I_{com} + Mh^2$$

•It is essential that these axes are parallel; as you can see from table 10-2, the moments of inertia can be different for different axes.

Some rotational inertia

 <p>Axis</p> <p>Hoop about central axis</p> <p>$I = MR^2$</p> <p>(a)</p>	 <p>Axis</p> <p>Annular cylinder (or ring) about central axis</p> <p>$I = \frac{1}{2}M(R_1^2 + R_2^2)$</p> <p>(b)</p>	 <p>Axis</p> <p>Solid cylinder (or disk) about central axis</p> <p>$I = \frac{1}{2}MR^2$</p> <p>(c)</p>
 <p>Axis</p> <p>Solid cylinder (or disk) about central diameter</p> <p>$I = \frac{1}{4}MR^2 + \frac{1}{12}ML^2$</p> <p>(d)</p>	 <p>Axis</p> <p>Thin rod about axis through center perpendicular to length</p> <p>$I = \frac{1}{12}ML^2$</p> <p>(e)</p>	 <p>Axis</p> <p>Solid sphere about any diameter</p> <p>$I = \frac{2}{5}MR^2$</p> <p>(f)</p>
 <p>Axis</p> <p>Thin spherical shell about any diameter</p> <p>$I = \frac{2}{3}MR^2$</p> <p>(g)</p>	 <p>Axis</p> <p>Hoop about any diameter</p> <p>$I = \frac{1}{2}MR^2$</p> <p>(h)</p>	 <p>Axis</p> <p>Slab about perpendicular axis through center</p> <p>$I = \frac{1}{12}M(a^2 + b^2)$</p> <p>(i)</p>

Torque

- There are two ways to compute torque:

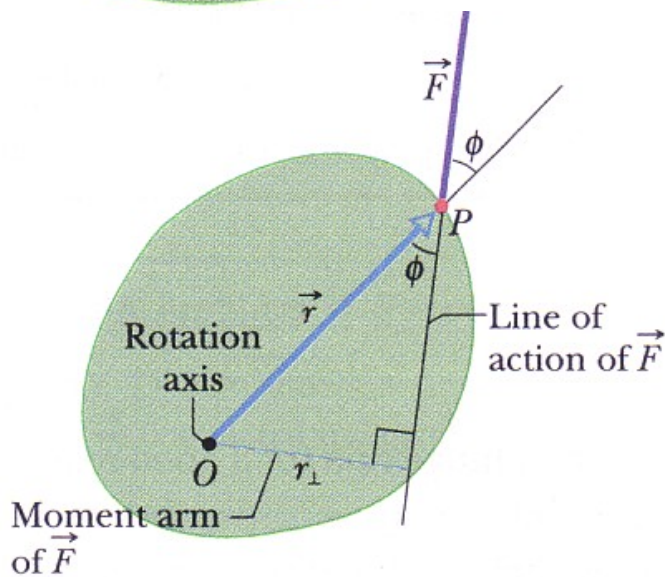
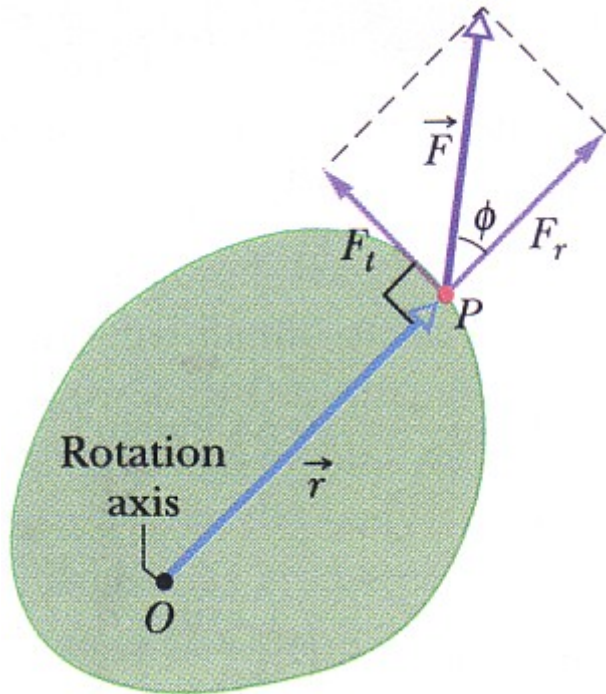
$$\tau = (r)(F \sin \phi) = rF_t$$

$$= (r \sin \phi)(F) = r_{\perp} F$$

- The direction of the force vector is called the **line of action**, and r_{\perp} is called the **moment arm**.

- The first equation shows that the torque is equivalently given by the component of force tangential to the line joining the axis and the point where the force acts.

- In this case, r is the **moment arm of F_t** .

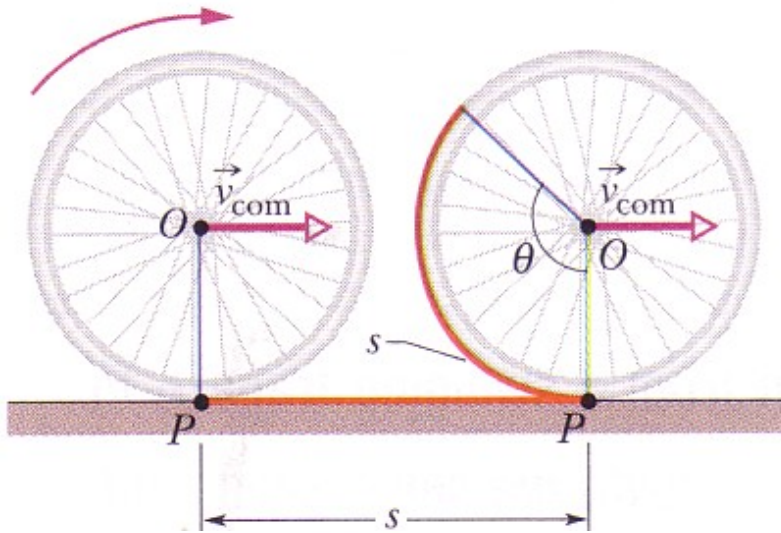


Summarizing relations for translational and rotational motion

Pure Translation (Fixed Direction)		Pure Rotation (Fixed Axis)	
Position	x	Angular position	θ
Velocity	$v = dx/dt$	Angular velocity	$\omega = d\theta/dt$
Acceleration	$a = dv/dt$	Angular acceleration	$\alpha = d\omega/dt$
Mass	m	Rotational inertia	I
Newton's second law	$F_{\text{net}} = ma$	Newton's second law	$\tau_{\text{net}} = I\alpha$
Work	$W = \int F dx$	Work	$W = \int \tau d\theta$
Kinetic energy	$K = \frac{1}{2}mv^2$	Kinetic energy	$K = \frac{1}{2}I\omega^2$
Power (constant force)	$P = Fv$	Power (constant torque)	$P = \tau\omega$
Work–kinetic energy theorem	$W = \Delta K$	Work–kinetic energy theorem	$W = \Delta K$

•Note: work obtained by multiplying torque by an angle - a dimensionless quantity. Thus, torque and work have the same dimensions, but you see that they are quite different.

Rolling motion as rotation and translation



$$s = \theta R$$

The wheel moves with speed ds/dt

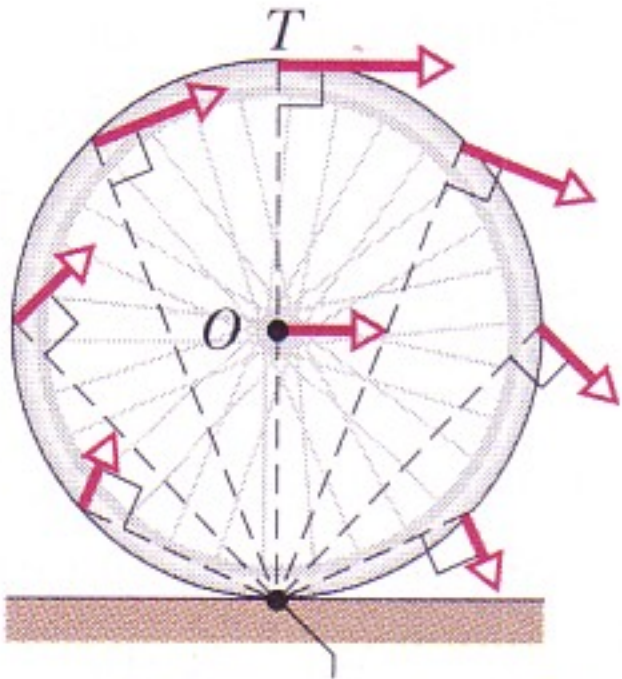
$$\Rightarrow v_{com} = \frac{d\theta}{dt} R = \omega R$$

The kinetic energy of rolling

$$K = \frac{1}{2} I_P \omega^2 \quad I_P = I_{com} + MR^2$$

$$K = \frac{1}{2} I_{com} \omega^2 + \frac{1}{2} MR^2 \omega^2$$

$$K = \frac{1}{2} I_{com} \omega^2 + \frac{1}{2} Mv_{com}^2 = K_r + K_t$$



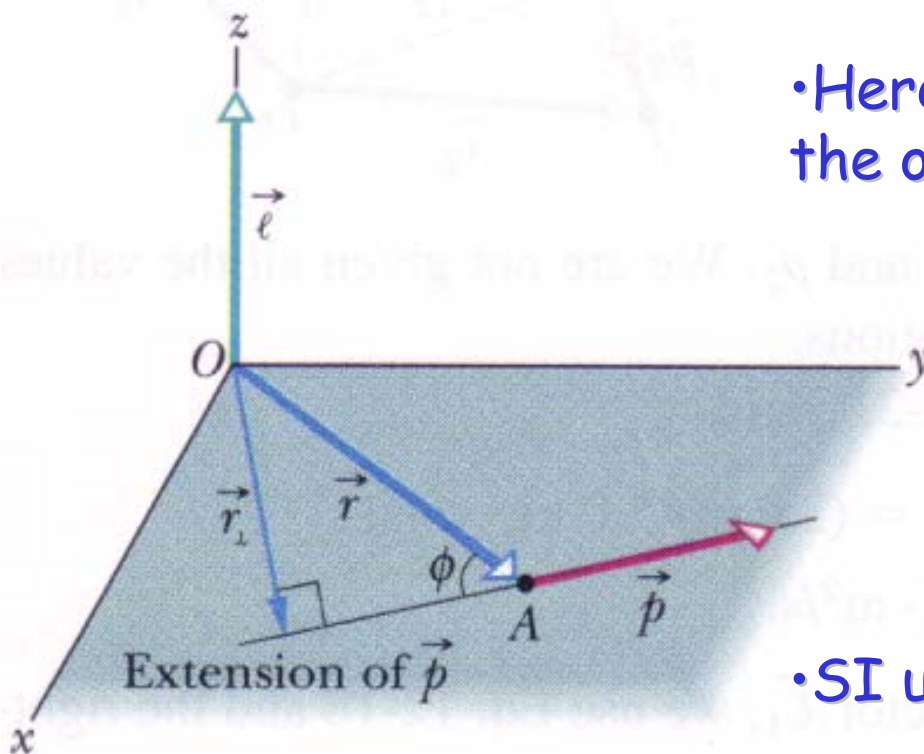
Rotation axis at P

Torque and angular momentum

$$\vec{\tau} = \vec{r} \times \vec{F} \quad (\text{definition})$$

• Torque was discussed in the previous chapter; cross products are discussed in chapter 3 (section 3-7) and at the end of this presentation; torque also discussed in this chapter (section 7).

Angular momentum \vec{l} is defined as: $\vec{l} = \vec{r} \times \vec{p} = m(\vec{r} \times \vec{v})$



• Here, p is the linear momentum mv of the object.

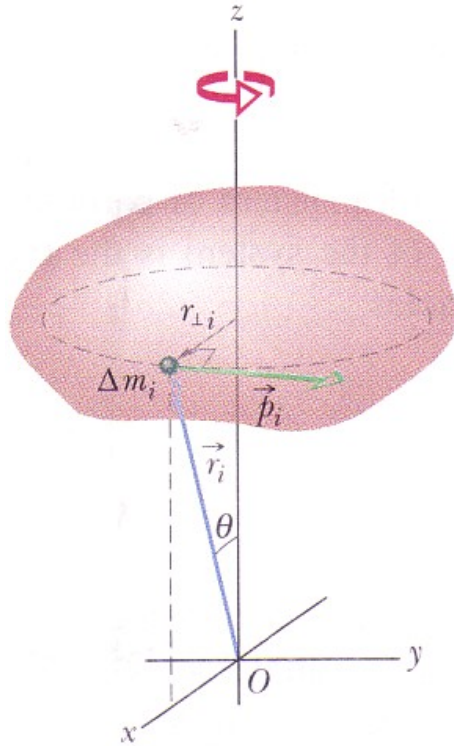
$$l = mvr \sin \phi$$

$$= rp_{\perp} = rmv_{\perp}$$

$$= r_{\perp} p = r_{\perp} mv$$

• SI unit is $\text{Kg.m}^2/\text{s}$.

Angular momentum of a rigid body about a fixed axis



We are interested in the component of angular momentum parallel to the axis of rotation:

$$L_z = \sum_{i=1}^n l_{iz} = \sum_{i=1}^n m_i v_i r_{\perp i} = \int v r_{\perp} dm$$

$$= \int (r_{\perp} \omega) r_{\perp} dm = \omega \int r_{\perp}^2 dm = I \omega$$

In fact:

$$\vec{L} = I \vec{\omega}$$

	Translational		Rotational
Force	\vec{F}	Torque	$\vec{\tau} (= \vec{r} \times \vec{F})$
Linear momentum	\vec{p}	Angular momentum	$\vec{\ell} (= \vec{r} \times \vec{p})$
Linear momentum ^b	$\vec{P} (= \sum \vec{p}_i)$	Angular momentum ^b	$\vec{L} (= \sum \vec{\ell}_i)$
Linear momentum ^b	$\vec{P} = M \vec{v}_{\text{com}}$	Angular momentum ^c	$L = I \omega$
Newton's second law ^b	$\vec{F}_{\text{net}} = \frac{d\vec{P}}{dt}$	Newton's second law ^b	$\vec{\tau}_{\text{net}} = \frac{d\vec{L}}{dt}$
Conservation law ^d	$\vec{P} = \text{a constant}$	Conservation law ^d	$\vec{L} = \text{a constant}$

Conservation of angular momentum

It follows from Newton's second law that:

If the net external torque acting on a system is zero, the angular momentum of the system remains constant, no matter what changes take place within the system.

$$\vec{L} = \text{a constant}$$

$$\vec{L}_i = \vec{L}_f$$

$$I_i \omega_i = I_f \omega_f$$

$$\frac{\omega_f}{\omega_i} = \frac{I_i}{I_f}$$

What happens to kinetic energy?

$$K_f = \frac{1}{2} I_f \omega_f^2 = \frac{1}{2} I_f \left(\frac{I_i^2 \omega_i^2}{I_f^2} \right) = \frac{I_i}{I_f} \frac{1}{2} I_i \omega_i^2 = \frac{I_i}{I_f} K_i$$

- Thus, if you increase ω by reducing I , you end up increasing K .
- Therefore, you must be doing some work.
- This is a very unusual form of work that you do when you move mass radially in a rotating frame.
- The frame is accelerating, so Newton's laws do not hold in this frame

Equilibrium

A system of objects is said to be in equilibrium if:

1. The linear momentum \vec{P} of its center of mass is constant.
2. Its angular momentum \vec{L} about its center of mass, or about any other point, is also constant.

If, in addition, \vec{L} and \vec{P} are zero, the system is said to be in **static equilibrium**.

$$\vec{F}_{net} = \frac{d\vec{P}}{dt} \quad \Rightarrow \quad \vec{F}_{net} = 0$$

$$\vec{\tau}_{net} = \frac{d\vec{L}}{dt} \quad \Rightarrow \quad \vec{\tau}_{net} = 0$$

1. The vector sum of all the external forces that act on a body must be zero.
2. The vector sum of all the external torques that act on a body, measured about any axis, must also be zero.

The requirements of equilibrium

1. The vector sum of all the external forces that act on a body must be zero.
2. The vector sum of all the external torques that act on a body, measured about any axis, must also be zero.

Balance of
forces

Balance of
torques

$$\vec{F}_{net,x} = 0$$

$$\vec{\tau}_{net,x} = 0$$

$$\vec{F}_{net,y} = 0$$

$$\vec{\tau}_{net,y} = 0$$

$$\vec{F}_{net,z} = 0$$

$$\vec{\tau}_{net,z} = 0$$

One more requirement for static equilibrium:

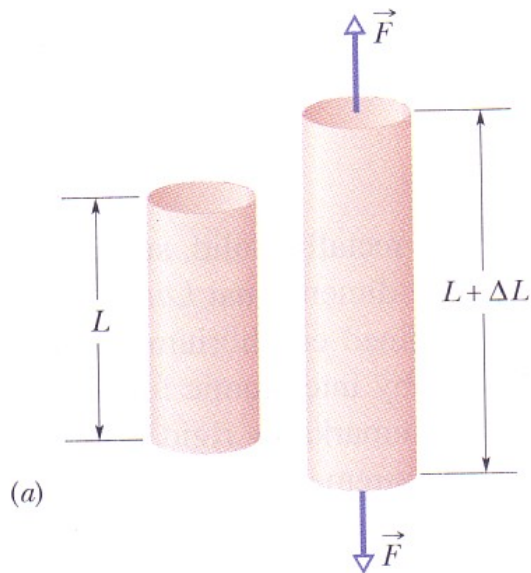
3. The linear momentum \vec{P} of the body must be zero.

Elasticity

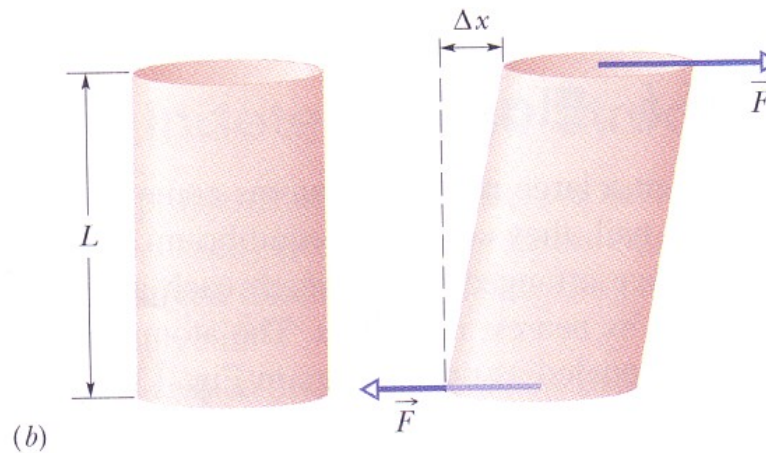
- All of these deformations have the following in common:
- A **stress**, a force per unit area, produces a **strain**, or dimensionless unit deformation.
- These various stresses and strains are related via a **modulus of elasticity**

$$\text{stress} = \text{modulus} \times \text{strain}$$

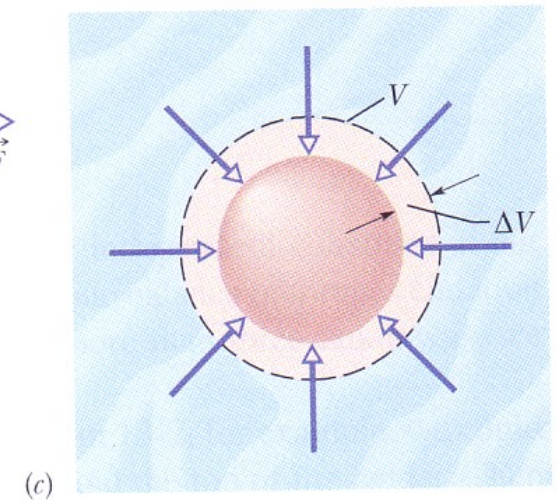
Tensile stress



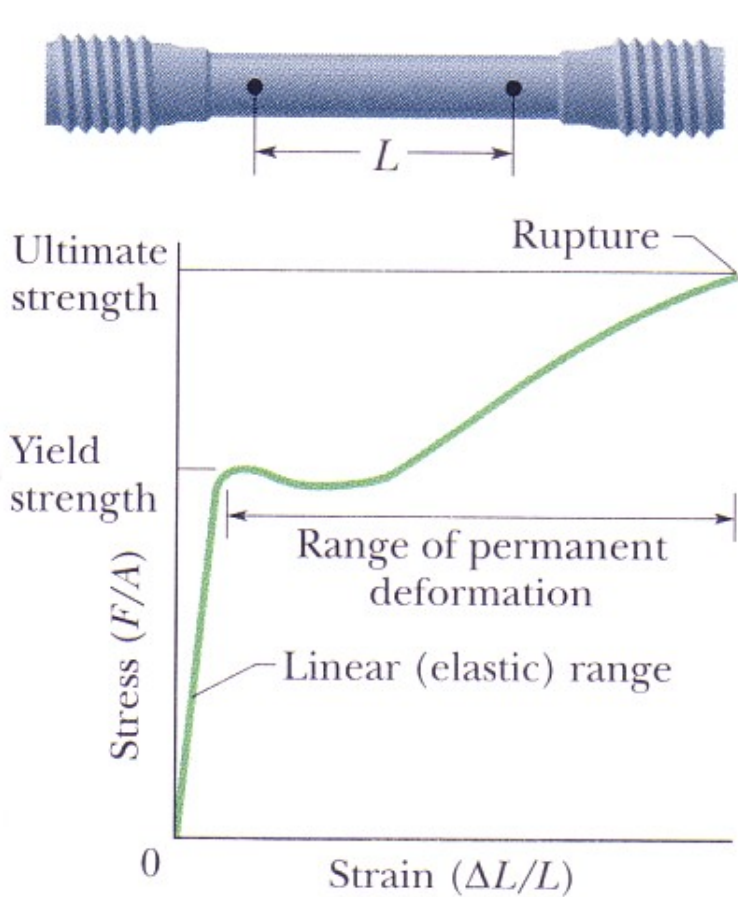
Shear stress



Hydraulic stress



Tension and compression



- The figure left shows a graph of stress versus strain for a steel specimen.

- **Stress = force per unit area (F/A)**

- **Strain = extension (ΔL) / length (L)**

- For a substantial range of applied stress, the stress-strain relation is linear.

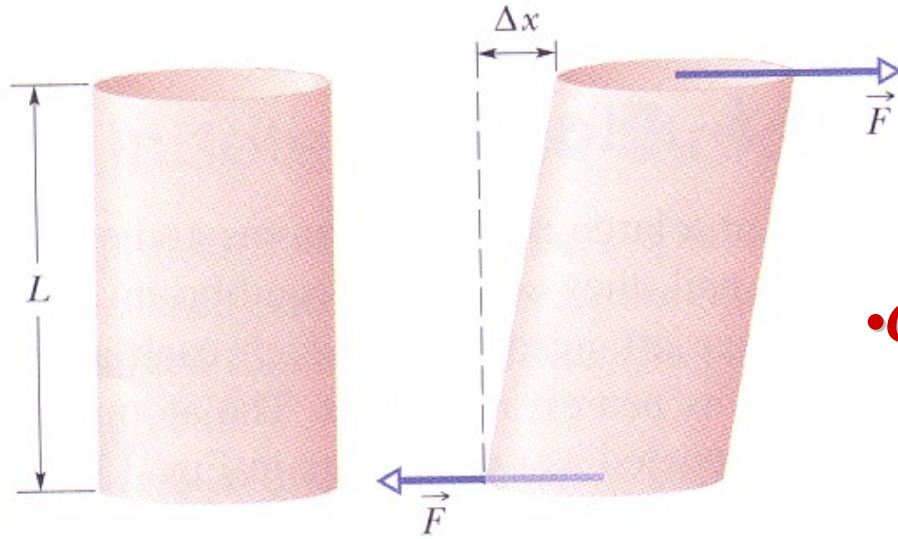
- Over this so-called **elastic** region, the specimen recovers its original dimensions when the stress is removed.

- In this region, we can write:

$$\frac{F}{A} = E \frac{\Delta L}{L}$$

This equation, **stress = $E \times$ strain**, is known as **Hooke's law**, and the modulus **E** is called **Young's modulus**. The dimensions of **E** are the same as stress, *i.e.* force per unit area.

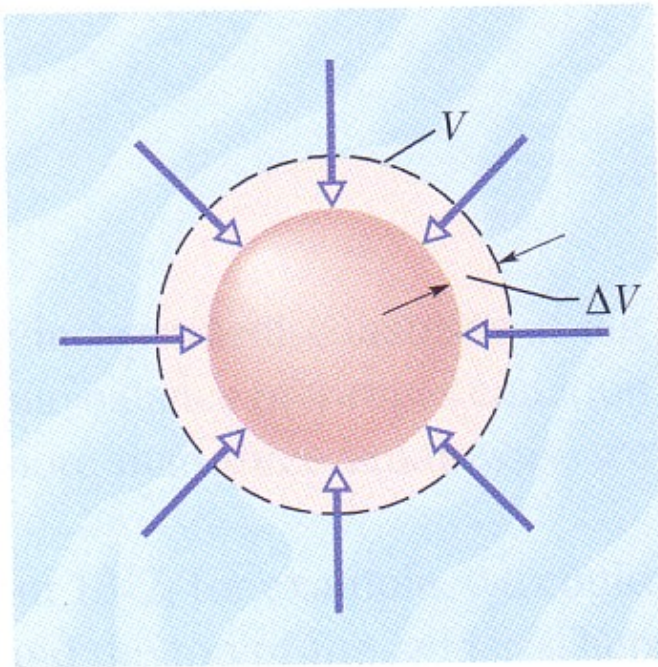
Shear stress



$$\frac{F}{A} = G \frac{\Delta x}{L}$$

- G is called the **shear modulus**.

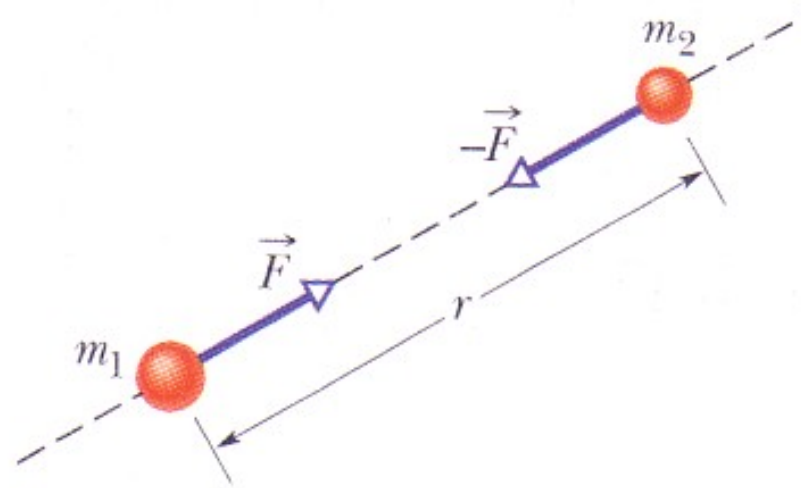
Hydraulic stress



$$p = B \frac{\Delta V}{V}$$

- B is called the **bulk modulus**.
- V is the volume of the specimen, and ΔV its change in volume under a **hydrostatic pressure** p .

Newton's law of gravitation



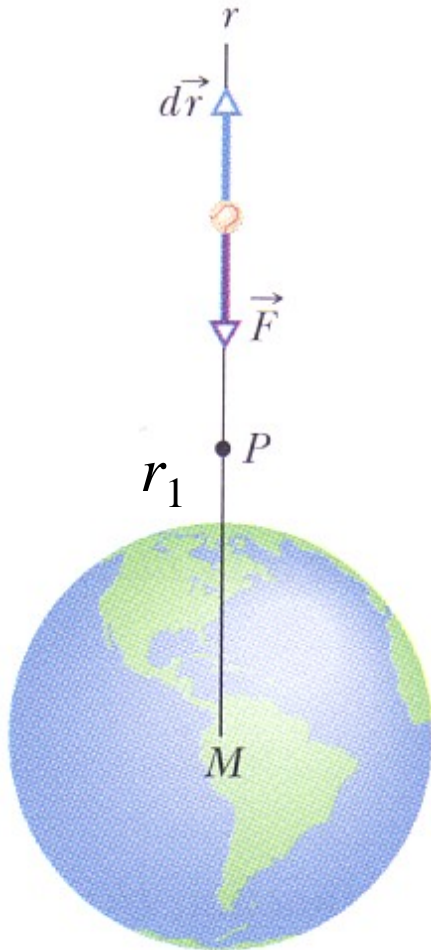
$$F = G \frac{m_1 m_2}{r^2} \quad G = 6.67 \times 10^{-11} \text{ N} \cdot \text{m}^2 / \text{kg}^2$$

Shell theorems

A uniform spherical shell of matter attracts a particle that is outside the shell as if the shell's mass were concentrated at its center.

A uniform spherical shell of matter exerts no net gravitational force on a particle located inside it

Gravitational potential energy



$$W_g = GMm \left(\frac{1}{r_2} - \frac{1}{r_1} \right) = \frac{GM}{r_1 r_2} m (r_1 - r_2)$$

• But, close to the Earth's surface,

$$\frac{GM}{r_1 r_2} \approx \frac{GM}{r^2} \approx g$$

$i.e. \quad \Delta U = -W_g = mgh$

• Further away from Earth, we must choose a reference point against which we measure potential energy.

The natural place to choose as a reference point is $r = \infty$, since U must be zero there, *i.e.* we set $r_1 = \infty$ as our reference point.

$$U = -W_g = \frac{GmM}{r_1} - \frac{GmM}{r_2} = -\frac{GmM}{r}$$

Planets and satellites: Kepler's laws

1. **THE LAW OF ORBITS:** All planets move in elliptical orbits, with the sun at one focus.

2. **THE LAW OF AREAS:** A line that connects a planet to the sun sweeps out equal areas in the plane of the planet's orbit in equal times; that is, the rate dA/dt at which it sweeps out area A is constant.

$$\frac{dA}{dt} \approx \frac{1}{2} r^2 \frac{d\theta}{dt} = \frac{1}{2} r^2 \omega$$

3. **THE LAW OF PERIODS:** The square of the period of any planet is proportional to the cube of the semimajor axis of the orbit.

$$T^2 = \frac{(2\pi)^2}{\omega^2} = \frac{(2\pi)^2}{GM} r^3$$

Satellites: Orbits and Energy

• Again, we'll do the math for a circular orbit, but it holds quite generally for all elliptical orbits.

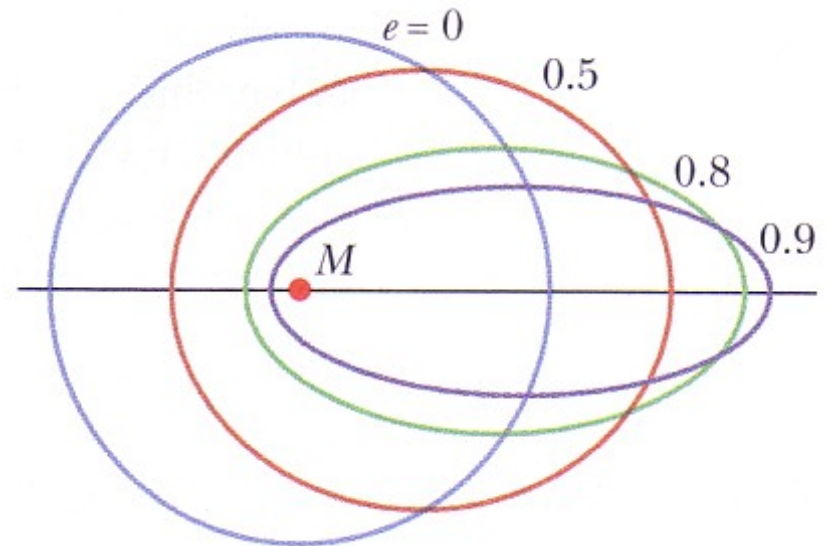
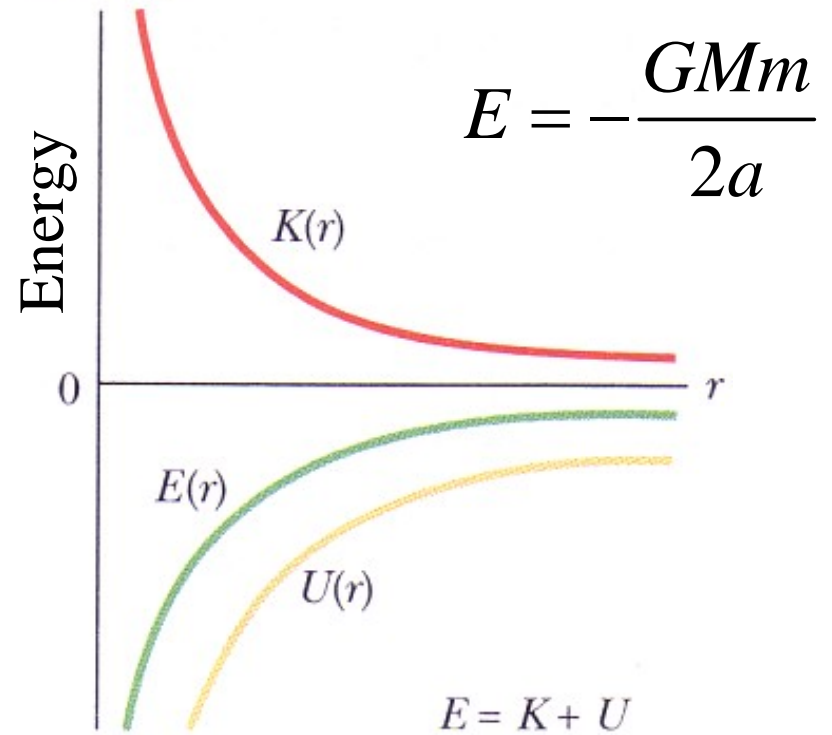
• Applying $F = ma$:

$$\frac{GMm}{r^2} = (m) \left(\frac{v^2}{r} \right)$$

• Thus,

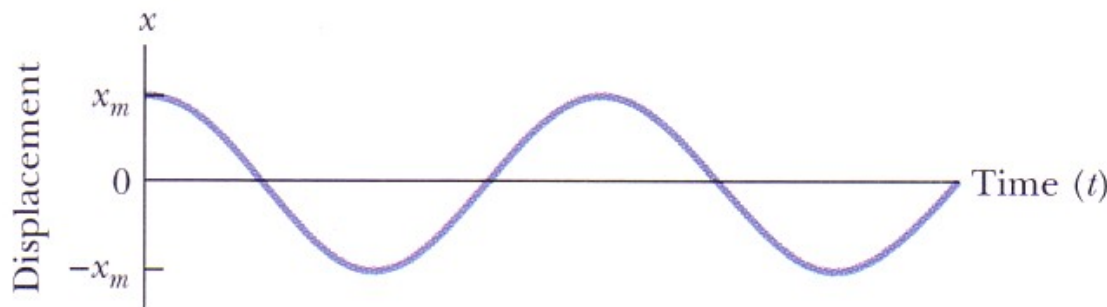
$$K = \frac{1}{2}mv^2 = \frac{GMm}{2r} = -\frac{U}{2}$$

$$\begin{aligned} E_{total} &= K + U = \frac{GMm}{2r} - \frac{GMm}{r} \\ &= -\frac{GMm}{2r} = -K \end{aligned}$$



Simple Harmonic Motion

- The simplest possible version of harmonic motion is called **Simple Harmonic Motion (SHM)**.
- This term implies that the periodic motion is a **sinusoidal** function of time,



$$\omega = \frac{2\pi}{T} = 2\pi f$$

Displacement at time t

$$x(t) = x_m \cos(\omega t + \phi)$$

Phase

Amplitude

Angular frequency

Time

Phase constant or phase angle

- The positive constant x_m is called the **amplitude**.
- The quantity $(\omega t + \phi)$ is called the **phase** of the motion.
- The constant ϕ is called the **phase constant** or **phase angle**.
- The constant ω is called the **angular frequency** of the motion.
- T is the period of the oscillations, and f is the frequency.

The velocity and acceleration of SHM

Velocity:
$$v(t) = \frac{dx(t)}{dt} = \frac{d}{dt} \left[x_m \cos(\omega t + \phi) \right]$$

$$v(t) = -\omega x_m \sin(\omega t + \phi)$$

- The positive quantity ωx_m is called the velocity amplitude v_m .

Acceleration:
$$a(t) = \frac{dv(t)}{dt} = \frac{d}{dt} \left[-\omega x_m \sin(\omega t + \phi) \right]$$

$$a(t) = -\omega^2 x_m \cos(\omega t + \phi)$$

$$a(t) = -\omega^2 x(t)$$

In SHM, the acceleration is proportional to the displacement but opposite in sign; the two quantities are related by the square of the angular frequency

The force law for SHM

$$F = ma = m(-\omega^2 x) = -(m\omega^2)x$$

•Note: SHM occurs in situations where the force is proportional to the displacement, and the proportionality constant ($-m\omega^2$) is negative, *i.e.*

$$F = -kx$$

•This is very familiar - it is Hooke's law.

SHM is the motion executed by a particle of mass m subjected to a force that is proportional to the displacement of the particle but of opposite sign.

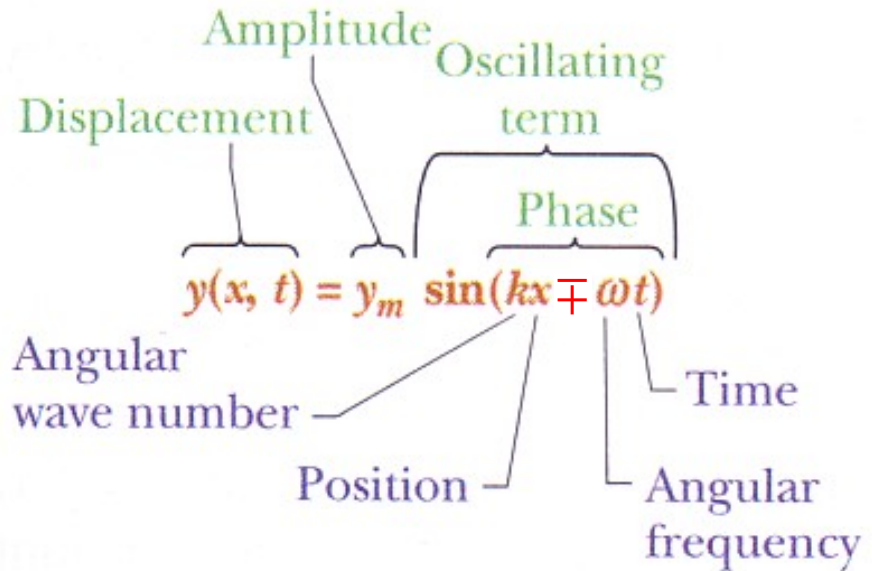
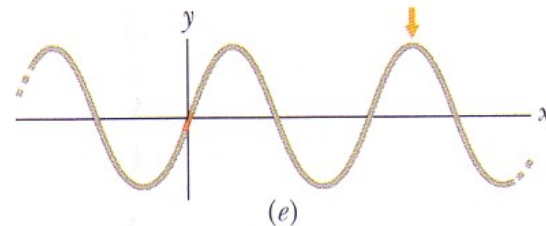
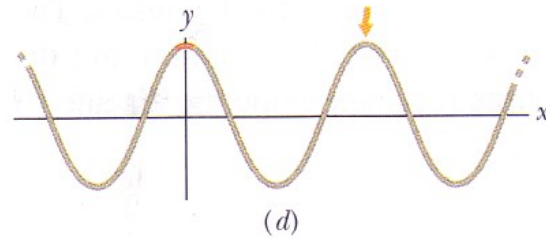
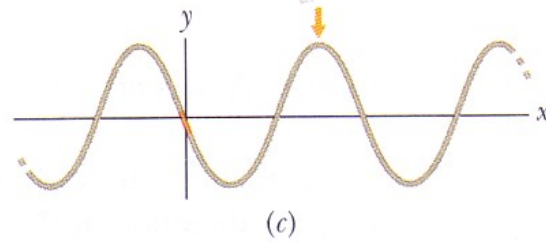
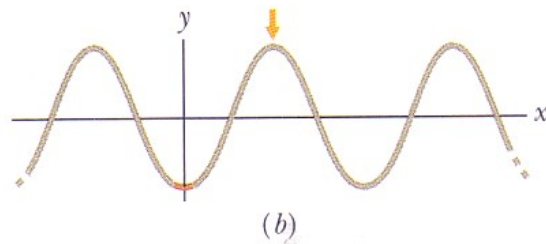
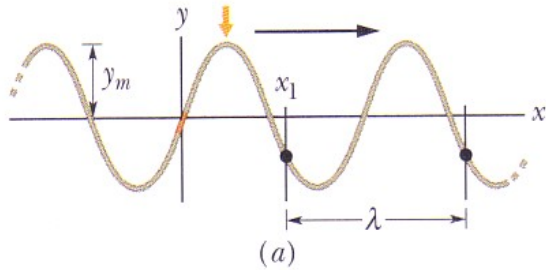
$$\omega = \sqrt{\frac{k}{m}} \quad T = 2\pi \sqrt{\frac{m}{k}}$$

Mechanical energy: $E = U + K = \frac{1}{2}kx_m^2$

x_m is the maximum displacement or amplitude

Waves I - wavelength and frequency

Transverse wave



$k = \frac{2\pi}{\lambda}$ k is the angular wavenumber.

$\omega = \frac{2\pi}{T}$ ω is the angular frequency.

frequency $f = \frac{1}{T} = \frac{\omega}{2\pi}$

velocity $v = \pm \frac{\omega}{k} = \pm \frac{\lambda}{T} = \pm f \lambda$

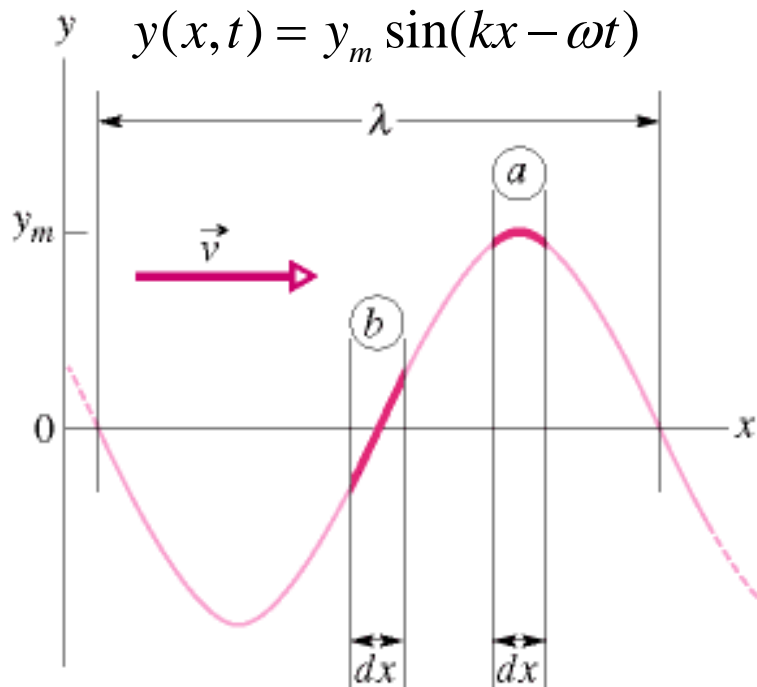
Review - traveling waves on a string

Velocity

$$v = \sqrt{\frac{\tau}{\mu}}$$

- The tension in the string is τ .
- The mass of the element dm is μdl , where μ is the mass per unit length of the string.

Energy transfer rates



$$P_{kinetic} = \frac{dK}{dt} = \frac{1}{2} \mu v \omega^2 y_m^2 \cos^2(kx - \omega t)$$

$$P_{elastic} = \frac{dU}{dt} = \frac{1}{2} \mu v \omega^2 y_m^2 \cos^2(kx - \omega t)$$

$$P_{avg} = 2 \times \frac{1}{2} \mu v \omega^2 y_m^2 \langle \cos^2(kx - \omega t) \rangle$$
$$= 2 \times \frac{1}{2} \mu v \omega^2 y_m^2 \times \frac{1}{2} = \frac{1}{2} \mu v \omega^2 y_m^2$$