Chapter 9 - 12 review

Center of Mass *m*_{com}=..., *ma*=*F*

Momentum: *p=mv*, *dp=Fdt*, *conservation*

Collisions: using momentum and kinetic energy conservation

Rotational kinematics

Moment of inertia I=..., parallel axis theorem $I=I_{com}+mh^2$

Torque $\tau = r \times F$, $\tau = I \alpha$

Rolling: ω wrt center = ω wrt touching point

Angular momentum: $L=r \times p$, $dL=\pi dt$, conservation

Using angular momentum conservation

Gyroscope precession

Equilibrium

Finding COM, Moment of Inertia

-COM:
$$\vec{r}_{com} = \frac{1}{m_{TOT}} \sum m_i \vec{r}_i$$

-Use symmetry

-Break up object in simpler parts





$$I_{0} = 2\left(\frac{1}{12}mL^{2} + m\left(\frac{L}{2}\right)^{2}\right) + \left(\frac{1}{12}ML^{2} + M\left(\frac{\sqrt{3}L}{2}\right)^{2}\right)$$

- Moment of Inertia: $I = \sum m_i r_i^2$
- Use parallel axis theorem
- Break up object in simpler parts



$$I_0 = \frac{1}{2}MR^2 - \left(\frac{1}{2}mr^2 + mr^2\right) = \frac{1}{2}\left(\pi R^2 \rho - \pi r^2 \rho\right)R^2 - \frac{3}{2}\left(\pi r^2 \rho\right)r^2$$

Momentum

Gun of mass M fires a bullet of mass m with velocity v.

Find recoiling velocity of gun u.

Find the force F on your shoulder, if your shoulder deforms by distance d as it stops the recoil. Assume that the force, while it acts, is constant.

$$u = \frac{m}{M}v$$

$$F = \left(\frac{mv^2}{2}\right)\frac{1}{d}\frac{m}{M}$$

Inelastic collision

Ballistic pendulum



Given you know the maximum height of the block as it swings to the right, find initial velocity of a bullet.

Elastic collisions

A large ball (#1) of mass M and moving with velocity v along an x-axis collides elastically with a small ball (#2) of mass m at rest.

Find velocities of the two balls after the collision.

$$u_1 = \frac{M - m}{M + m}v$$
$$u_2 = \frac{2M}{M + m}v$$

Rotation



Find tension in the rope T, as the rope wound on the wheel of mass m and radius r unwinds under the weight M

$$T = \frac{Mg}{1 + \frac{Mr^2}{I}} = \frac{Mm}{M + m}g$$

Gyroscope



The gyroscope (disk) spins around its axis and is free to rotate around the pivot point.

Direction of spinning is shown with → Force is applied downward in plane of the screen

Which way will the gyroscope start precessing?

Away from you into the screen (around z-axis)

Equilibrium

A ladder of length L makes an angle 30° with a wall. Max static friction coefficient between the ladder and the floor μ_{max} =0.25

and there is no friction between the ladder and the wall.

How far can you climb the ladder before it starts sliding along the floor?

Answer:
$$l_{\text{max}} = \mu_{\text{max}} \frac{\cos \alpha}{\sin \alpha} L = 0.25\sqrt{3}L \approx 0.4L$$