

NOTE: Look @
animation on
Lecture Notes
for 9/22

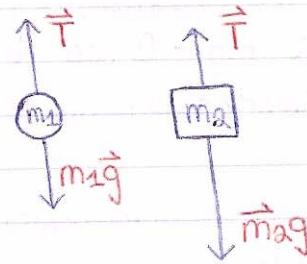
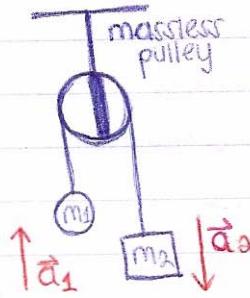
Proper Connecting Multiple Accelerating Objects

Draw free body diagrams for ea. object

Apply Newton's laws to ea. object

Acceleration of ea. object & tension of ea. part of rope = same

accelerations:
same magnitude
opp. direction



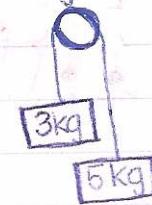
$$\vec{T} + m_1 \vec{g} = m_1 \vec{a}$$

$$\vec{T} - m_1 \vec{g} = m_1 \vec{a}$$

$$\vec{T} + m_2 \vec{g} = m_2 \vec{a}$$

$$\vec{T} - m_2 \vec{g} = -m_2 \vec{a}$$

use to solve

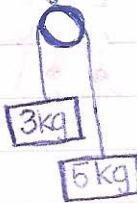


Ex. #3+

a) tension of string?

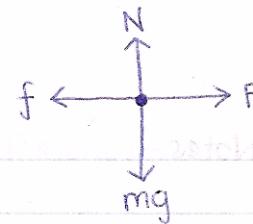
b) a. of ea. object?

c) distance moved after 1 s?



Forces of Friction

$$\left. \begin{array}{l} x: F - f = ma = 0 \\ F = f \\ y: N - mg = 0 \\ N = mg \end{array} \right\}$$



Contact b/w bodies w/a Rel. vel. Producer Friction

Friction proportional to the normal force

Force of static friction generally greater than force of kinetic friction

Coefficient of friction μ depends on the surfaces in contact

Direction of fric. force is opposite the direction of motion

Coefficients of friction are nearly independent of the area of contact

Static Friction f_s

Static friction acts to keep the object from moving

If F increases, so does f_s

If F decreases, so does f_s

$f_s \leq \mu n$ where n = normal force vector

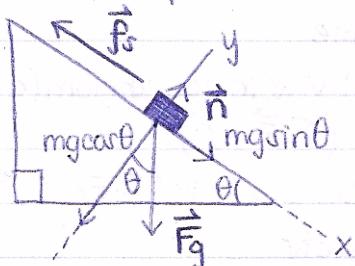
Kinetic Friction, f_k

The force of kinetic friction acts when the object is in motion

Direction of the f_k opposite to motion: opposes motion

Variation of coefficient of friction w/ speed will be ignored

Block on a Ramp



Axes rotated (on incline)

Direction of impending motion: down the plane

Friction acts up the plane (opposes motion)

Draw free body diagram