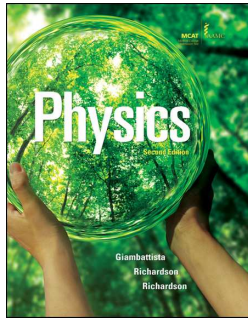


Chapter 3 Motion in a plane



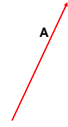
1

Chapter 3: Motion in a Plane

- Vector Addition
- Velocity
- Acceleration
- Projectile motion
- Relative Velocity

2

Vectors



A **vector** is a quantity that has both a **magnitude** and a **direction**. Position is an example of a vector quantity.

A **scalar** is a quantity with no direction. The mass of an object is an example of a scalar quantity.

3

Notation:

Vector: \mathbf{F} or \vec{F}

The magnitude of a vector: F or $|\mathbf{F}|$ or $|\vec{F}|$.

The direction of vector might be "65° north of east"; "65° above the +x-axis"; or....

Scalar: m (not bold face; no arrow)



4

Vector Addition and Subtraction

Vectors may be moved any way you please (to place them tip to tail) provided that you do not change their length nor rotate them.

5

If we lived in 1-Dimension, we would not need vectors, but...
Would you like to be always standing in line, and the person in front of you only changed if he (or she) disappeared?

2-D Rules!

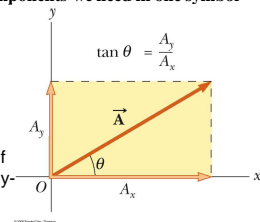
Vectors let us keep track of our way in any number of dimensions by carrying all the numbers-components-we need in one symbol

- Here is a vector that shows us going at an angle θ with the x axis

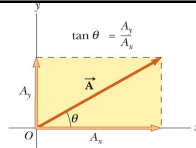
- It is useful to use **rectangular components** to manipulate vectors

– These are the projections of the vector along the x- and y-axes A_x and A_y

A_x and A_y are scalars



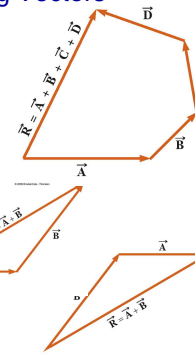
Vector Components



- The x-component of a vector is the projection along the x-axis
 $A_x = A \cos \theta$ $\vec{A}_x = A \cos \theta \vec{x}$
 - The y-component of a vector is the projection along the y-axis
 $A_y = A \sin \theta$ $\vec{A}_y = A \sin \theta \vec{y}$
- Then, $\vec{A} = \vec{A}_x + \vec{A}_y$ These equations are valid *only if θ is measured with respect to the x-axis*

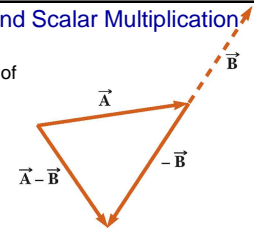
Graphically Adding Vectors

- When you add vectors, just put the tail of one on the head of the next...
- The resultant \vec{R} is drawn from the origin of the first vector to the end of the last vector
- Vectors obey the **commutative law of addition**
 The order in which the vectors are added doesn't affect the result
 $\vec{A} + \vec{B} = \vec{B} + \vec{A}$
 Note that vectors are unchanged by being moved as long as their direction or magnitude is not changed



Vector Subtraction and Scalar Multiplication

- Special case of vector addition--add the negative of the subtracted vector
 $\vec{A} - \vec{B} = \vec{A} + (-\vec{B})$
- Continue with standard vector addition procedure
- The result of the multiplication or division of a vector by a scalar is a vector--the magnitude of the vector is multiplied or divided by the scalar
 - If the scalar is positive, the direction of the result is the same as of the original vector
 - If the scalar is negative, the direction of the result is opposite that of the original vector



Adding Vectors Algebraically

- Choose a coordinate system and sketch the vectors
- Find the x- and y-components of all the vectors

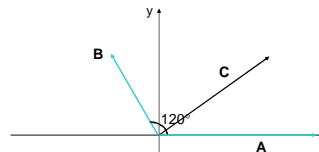
Add all the x-components $R_x = \sum A_x$

Add all the y-components $R_y = \sum A_y$

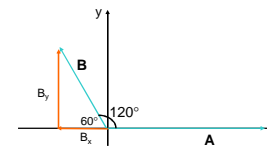
Use Pythagorean theorem find
 The magnitude of the resultant: $R = \sqrt{R_x^2 + R_y^2}$

Use inverse tangent function
 To find the direction of R: $\theta = \tan^{-1} \frac{R_y}{R_x}$

Example: Vector **A** has a length of 5.00 meters and points along the x-axis. Vector **B** has a length of 3.00 meters and points 120° from the +x-axis. Compute **A+B (=C)**.



Example continued:



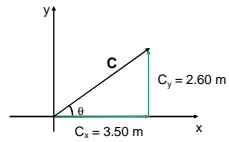
$$B_x = B \cos 120^\circ = (3.00 \text{ m}) \cos 120^\circ = -1.50 \text{ m}$$

$$B_y = B \sin 120^\circ = (3.00 \text{ m}) \sin 120^\circ = 2.60 \text{ m}$$

and $A_x = 5.00 \text{ m}$ and $A_y = 0.00 \text{ m}$

Example continued:

The components of **C**: $C_x = A_x + B_x = 5.00 \text{ m} + (-1.50 \text{ m}) = 3.50 \text{ m}$
 $C_y = A_y + B_y = 0.00 \text{ m} + 2.60 \text{ m} = 2.60 \text{ m}$



The length of **C** is:

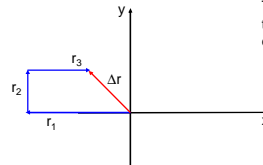
$$C = |\mathbf{C}| = \sqrt{C_x^2 + C_y^2} = \sqrt{(3.50 \text{ m})^2 + (2.60 \text{ m})^2} = 4.36 \text{ m}$$

The direction of **C** is: $\tan \theta = \frac{C_y}{C_x} = \frac{2.60 \text{ m}}{3.50 \text{ m}} = 0.7429$

$$\theta = \tan^{-1}(0.7429) = 36.6^\circ \quad \text{From the } +x\text{-axis}$$

13

Example: Margaret walks to the store using the following path: 0.500 miles west, 0.200 miles north, 0.300 miles east. What is her total displacement? Give the magnitude and direction.



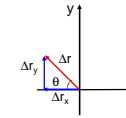
Take north to be in the +y direction and east to be along +x.

14

Example continued:

The displacement is $\Delta \mathbf{r} = \mathbf{r}_f - \mathbf{r}_i$. The initial position is the origin; what is \mathbf{r}_f ?

The final position will be $\mathbf{r}_f = \mathbf{r}_1 + \mathbf{r}_2 + \mathbf{r}_3$. The components are $r_{fx} = -r_1 + r_3 = -0.2$ miles and $r_{fy} = +r_2 = +0.2$ miles.



Using the figure, the magnitude and direction of the displacement are

$$|\Delta \mathbf{r}| = \sqrt{\Delta r_x^2 + \Delta r_y^2} = 0.283 \text{ miles}$$

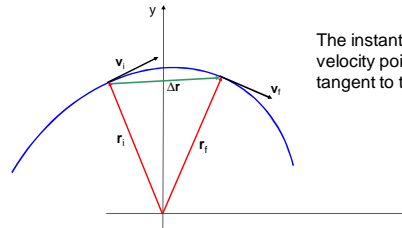
$$\tan \theta = \frac{|\Delta r_y|}{|\Delta r_x|} = 1 \quad \text{and} \quad \theta = 45^\circ \quad \text{N of W.}$$

15

Motion, Velocity, Acceleration

16

A particle moves along the blue path as shown. At time t_1 its position is \mathbf{r}_i and at time t_2 its position is \mathbf{r}_f .



The instantaneous velocity points tangent to the path.

$$\mathbf{v}_{av} = \frac{\Delta \mathbf{r}}{\Delta t} \quad \text{Points in the direction of } \Delta \mathbf{r}$$

17

$$\text{Average velocity} = \mathbf{v}_{av} = \frac{\Delta \mathbf{r}}{\Delta t} \quad \left(\text{The } x\text{-component would be: } v_{av,x} = \frac{\Delta x}{\Delta t} \right)$$

$$\text{Instantaneous velocity} = \mathbf{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \mathbf{r}}{\Delta t}$$

This is represented by the slope of a line tangent to the curve on the graph of an object's position versus time.

18

Example: Consider Margaret's walk to the store in the example on previous slides. If the first leg of her walk takes 10 minutes, the second takes 8 minutes, and the third 7 minutes, compute her average velocity and average speed during each leg and for the overall trip.

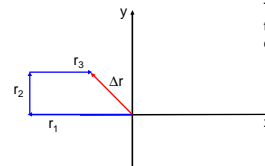
Use the definitions:

$$\text{Average velocity} = \mathbf{v}_{av} = \frac{\Delta \mathbf{r}}{\Delta t}$$

$$\text{Average speed} = \frac{\text{distance traveled}}{\text{time of trip}}$$

19

Example: Margaret walks to the store using the following path: 0.500 miles west, 0.200 miles north, 0.300 miles east. What is her total displacement? Give the magnitude and direction.



Take north to be in the +y direction and east to be along +x.

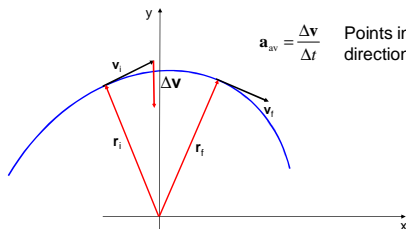
20

Example continued:

Leg	Δt (hours)	\mathbf{v}_{av} (miles/hour)	Average speed (miles/hour)
1	0.167	3.00 (west)	3.00
2	0.133	1.50 (north)	1.50
3	0.117	2.56 (east)	2.56
Total trip	0.417	0.679 (45° N of W)	2.40

21

A particle moves along the blue path as shown. At time t_1 its position is \mathbf{r}_0 and at time t_2 its position is \mathbf{r}_1 .



The instantaneous acceleration can point in any direction.

22

A nonzero acceleration changes an object's state of motion.

$$\text{Average acceleration} = \mathbf{a}_{av} = \frac{\Delta \mathbf{v}}{\Delta t}$$

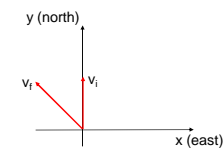
$$\text{Instantaneous acceleration} = \mathbf{a} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \mathbf{v}}{\Delta t}$$

These have interpretations similar to \mathbf{v}_{av} and \mathbf{v} .

23

Example (text problem 3.42): At the beginning of a 3 hour plane trip you are traveling due north at 192 km/hour. At the end, you are traveling 240 km/hour at 45° west of north.

(a) Draw the initial and final velocity vectors.



24

Example continued:

(b) Find $\Delta \mathbf{v}$.

The components are

$$\Delta v_x = v_{fx} - v_{ix} = -v_f \sin 45^\circ - 0 = -170 \text{ km/hr}$$

$$\Delta v_y = v_{fy} - v_{iy} = +v_f \cos 45^\circ - v_i = -22.3 \text{ km/hr}$$

The magnitude and direction are:

$$|\Delta \mathbf{v}| = \sqrt{\Delta v_x^2 + \Delta v_y^2} = 171 \text{ km/hr}$$

$$\tan \phi = \frac{|\Delta v_y|}{|\Delta v_x|} = 0.1312 \Rightarrow \phi = \tan^{-1}(0.1312) = 7.5^\circ \quad \text{South of west}$$

25

Example continued:

(c) What is \mathbf{a}_{av} during the trip?

$$\mathbf{a}_{av} = \frac{\Delta \mathbf{v}}{\Delta t} \quad a_{x,av} = \frac{\Delta v_x}{\Delta t} = \frac{-170 \text{ km/hr}}{3 \text{ hr}} = -56.7 \text{ km/hr}^2$$
$$a_{y,av} = \frac{\Delta v_y}{\Delta t} = \frac{-22.3 \text{ km/hr}}{3 \text{ hr}} = -7.43 \text{ km/hr}^2$$

The magnitude and direction are:

$$|\mathbf{a}_{av}| = \sqrt{a_{x,av}^2 + a_{y,av}^2} = 57.2 \text{ km/hr}^2$$

$$\tan \phi = \frac{|a_{y,av}|}{|a_{x,av}|} = 0.1310 \Rightarrow \phi = \tan^{-1}(0.1310) = 7.5^\circ \quad \text{South of west}$$

26