

## Stoke's law - A corollary

$$\int (\nabla' \times \vec{v}) \cdot d\vec{a}' = \oint \vec{v} \cdot d\vec{\ell}' \rightarrow \textcircled{1}$$

Let  $\vec{v} = \vec{c}T$  where  $\vec{c}$  is a constant vector and  $T$  is a scalar (but not a constant). You can do this because  $\vec{v}$  is any vector and  $\vec{v} = \vec{c}T$  is a vector.

$$\nabla' \times \vec{v} = \nabla' \times (\vec{c}T) = T(\nabla' \times \vec{c}) - \vec{c} \times \nabla'T \rightarrow \textcircled{2}$$

$$\nabla' \times \vec{c} = 0 \text{ because } \vec{c} \text{ is a constant vector.} \rightarrow \textcircled{3}$$

From  $\textcircled{1}$ ,  $\textcircled{2}$ ,  $\textcircled{3}$

$$\Rightarrow \int \nabla' \times (\vec{c}T) \cdot d\vec{a}' = - \int (\vec{c} \times \nabla'T) \cdot d\vec{a}' = \oint \vec{c} \cdot T d\vec{\ell}' \rightarrow \textcircled{4}$$

[Recall scalar triple product:  $\vec{A} \cdot (\vec{B} \times \vec{c}) = (\vec{A} \times \vec{B}) \cdot \vec{c}$ ]

$$\textcircled{4} \Rightarrow - \int (\vec{c} \times \nabla'T) \cdot d\vec{a}' = - \int \vec{c} \cdot (\nabla'T \times d\vec{a}') = \oint \vec{c} \cdot T d\vec{\ell}' \rightarrow \textcircled{5}$$

$\vec{c}$  is a constant vector and can be taken out of the integral.

$$\Rightarrow \textcircled{5} \Rightarrow - \vec{c} \cdot \int \nabla'T \times d\vec{a}' = \vec{c} \cdot \oint T d\vec{\ell}'$$

$$\Rightarrow - \int \nabla' T \times d\vec{a}' = \oint T d\vec{\ell}' \rightarrow \textcircled{6}$$

let  $T = \hat{r} \cdot \vec{r}'$  where  $\hat{r}$  is a unit vector and a constant vector because it does not depend on the primed coordinate system i.e.  $(x', y', z')$  but:

$$\hat{r} = \hat{r}_{x'} \hat{x}' + \hat{r}_{y'} \hat{y}' + \hat{r}_{z'} \hat{z}' \quad (\text{components in } \hat{x}', \hat{y}', \hat{z}' \text{ directions})$$

$$\Rightarrow \nabla' T = \nabla' (\hat{r} \cdot \vec{r}') = \hat{r} \times (\nabla' \times \vec{r}') + (\hat{r} \cdot \nabla') \vec{r}' \rightarrow \textcircled{7}$$

$\nabla' \times \vec{r}'$  is zero ( $\vec{r}'$  is the position vector).

$$\textcircled{7} \Rightarrow \nabla' T = (\hat{r} \cdot \nabla') \vec{r}'$$

$$= \left( \hat{r}_{x'} \frac{\partial}{\partial x'} + \hat{r}_{y'} \frac{\partial}{\partial y'} + \hat{r}_{z'} \frac{\partial}{\partial z'} \right) (x' \hat{x}' + y' \hat{y}' + z' \hat{z}')$$

where we have used  $\Rightarrow \hat{r} = \hat{r}_{x'} \hat{x}' + \hat{r}_{y'} \hat{y}' + \hat{r}_{z'} \hat{z}'$

$$\Rightarrow \nabla' T = \hat{r}_{x'} \hat{x}' + \hat{r}_{y'} \hat{y}' + \hat{r}_{z'} \hat{z}' = \hat{r} \rightarrow \textcircled{8} !!$$

$$\ast \textcircled{6}, \textcircled{8} \text{ and } \textcircled{8} \Rightarrow - \int \hat{r} \times d\vec{a}' = \oint (\hat{r} \cdot \vec{r}') d\vec{\ell}' \rightarrow \textcircled{9}$$

since  $\hat{r}$  does not depend on the primed coordinates it can be taken out of surface integral

$$\Rightarrow \boxed{- \hat{r} \times \int d\vec{a}' = \oint (\hat{r} \cdot \vec{r}') d\vec{\ell}'} \quad (\text{cannot take } \hat{r} \text{ out of the line integral because } (\hat{r} \cdot \vec{r}') \text{ operation has to be done first}).$$