

## Importance Sampling<sup>1</sup>

$$I = \int_a^b f(x) dx \quad (1.1)$$

Introduce a positive definite sampling function  $g(x)$  and let

$$t = \frac{\int_a^x g(y) dy}{\int_a^b g(y) dy} = \frac{G(x; a)}{G(b; a)} \quad (1.2)$$

With a positive definite  $g$ ,  $G$  is single valued function that starts at 0 for  $x = a$  and ends at 1 for  $x = b$ . Thus  $t$  is a number between 0 and 1. Notice that  $x$  has moved the the upper limit of the integral.

With this definition for the function  $x(t)$

$$dt = \frac{g(x) dx}{G(b; a)} \quad (1.3)$$

So that

$$I = G(b; a) \int_0^1 \frac{f(x(t))}{g(x(t))} dt \quad (1.4)$$

This is discussed at length for analytically integral functions for which an immediate solution for  $x(t)$  is possible in [Laurent.doc](#). the Laurent transform is for the 0 to  $\infty$  range while an arc tangent transform is used for the  $-\infty$  to  $\infty$  range.

## Semi-infinite range

Write the integral

$$I = \int_0^{\infty} f(x) dx \quad (2.1)$$

Let

$$g(x) = \exp(-\alpha x) \quad (2.2)$$

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<sup>1</sup> J. M. Hammersley and D. C. Handscomb, **Monte Carlo Methods**, Methune & Co. Ltd, London, John Wiley & Sons Inc, New York. pp. 57 -59

The region (a,b) in (1.2) becomes

$$G(\infty, 0) = \frac{1}{\alpha} \quad (2.3)$$

The value of the integral given in (1.4) becomes

$$I = \frac{1}{\alpha} \int_0^1 \exp(\alpha x(t)) f(x(t)) dt \quad (2.4)$$

The value of x(t) is needed. Equation (1.2) becomes

$$t = \frac{\int_0^x \exp(-\alpha y) dy}{\int_0^\infty \exp(-\alpha y) dy} = \frac{\left( \frac{1}{\alpha} (1 - \exp(-\alpha x)) \right)}{\frac{1}{\alpha}} = (1 - \exp(-\alpha x)) \quad (2.5)$$

This solves as

$$\begin{aligned} t - 1 &= \exp(-\alpha x) \\ x &= \ln(1 - t) / \alpha \end{aligned} \quad (2.6)$$

## Numerically

For  $t=1$ ,  $x=\ln(1-1)/\alpha=\infty$ , but computers do not handle  $\ln(1-1)$  very well. In order to leave a few digits for the last term the ending point for the integral in  $t_{\max}$  should be  $(1-10^{-13})$ . This means that the integration in  $t$  extends only to  $13 \times 2.3/\alpha$ .

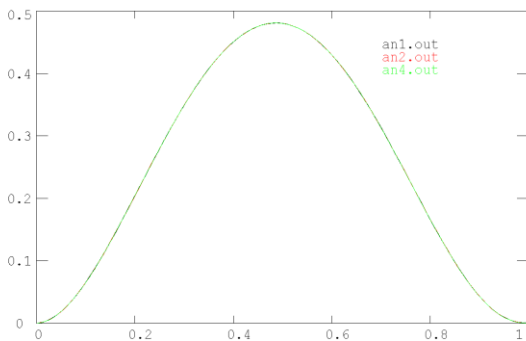


Figure 1  $r^2(t)\exp(-2r(t))$  versus  $t$   
100, 200, 400 pts are used to evaluate the integral

AN 2.500000151518428E-01 100 pts  
AN2 2.500000011811078E-01 200 PTS  
AN4 2.500000000742313E-01 400 PTS  
ANR 2.500000000566618E-01 Richardson's  
extrapolation  
ANRF 2.500000005080060E-01  $\pm 4.443478404E-10$   
Fit of two points to AN, AN2, AN4 [[..\Fittery\nlfit-r\StdDev\3ptLinFit.docx](#)] Answer is  $\frac{1}{4}$ . The code is in

[SampleInt.zip](#)

## Solving for x(t) with an integrable function

The value of x(t) can be found by solving the equation

$$t \times G(a; b) - G(x; a) = 0 \quad (3.1)$$

Newton's method, <..\optimization\solving\Newton.doc.htm>, involves expanding the (3.1) as a function of  $x$  about  $x_0$ , setting the result equal to zero and solving for the next value of  $x$

$$tG(a; b) - G(x_0, a) - (x_1 - x_0)G'(x_0, a) = 0 \quad (3.2)$$

So that

$$x_1 = x_0 - \frac{tG(a; b) - G(x_0, a)}{G'(x_0, a)} \quad (3.3)$$

Note that  $G'$  is  $g$  so that the sequence

$$x_0 \rightarrow x_0 - \frac{tG(a; b) - G(x_0, a)}{g(x_0)} \quad (3.4)$$

can be iterated to find  $x(t)$ . Note that this could take a lot of computer time if every value of  $G(x_0; a)$  requires a reevaluation of the integral in the numerator of (1.2). Normally, there would be a Lagrange interpolation of a single set of points, but this can introduce errors. An exact method involves making  $g(x)$  explicitly the straight line connecting a set of values  $g(x_i)$ .

## Line connecting the points modification.

A very simple  $g(x)$  is the line connecting a group of points

$$g(x) = g(x_i) + (x - x_i) \frac{g(x_{i+1}) - g(x_i)}{x_{i+1} - x_i} \quad x_i \leq x \leq x_{i+1} \quad (3.5)$$

Let  $y = x - x_{i-1}$  so that

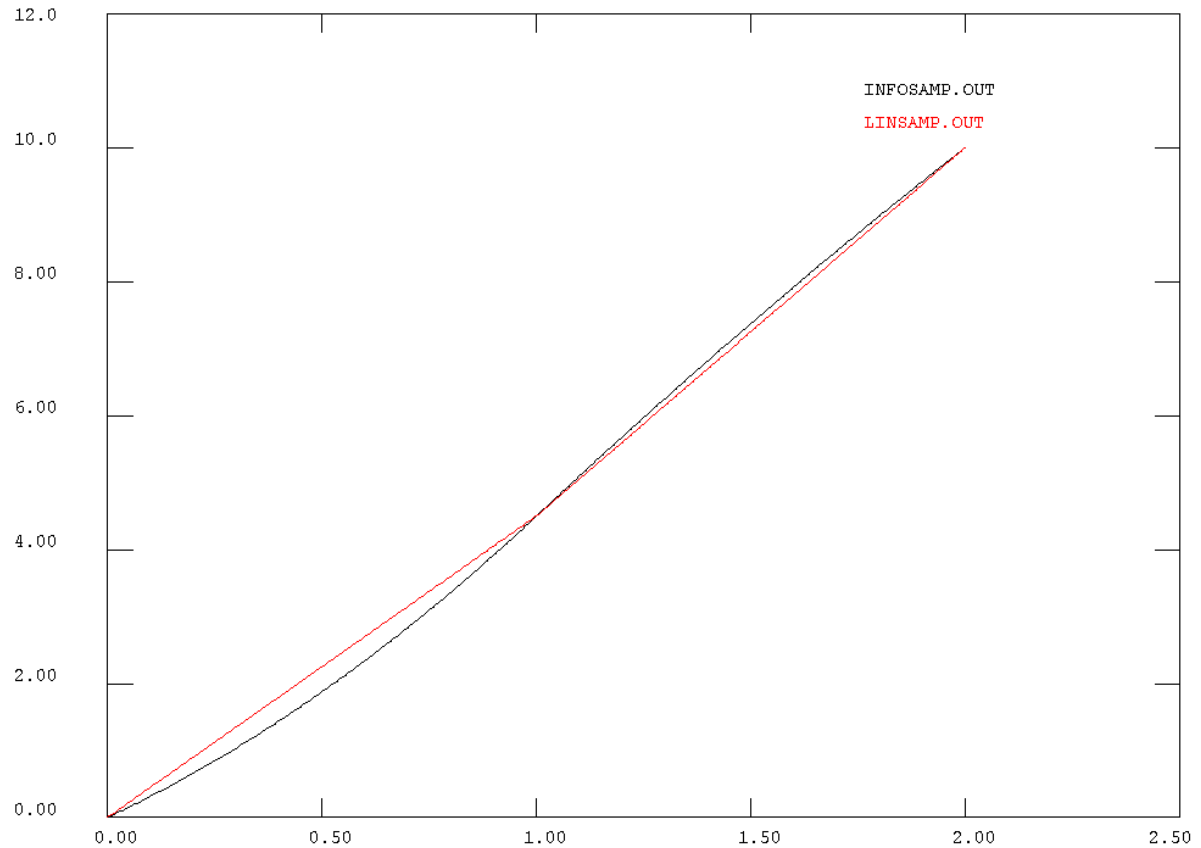
$$\begin{aligned} G(x_0) &= 0 \\ G(x_i + y) &= G(x_i) + g(x_i) \int_0^t dy + \frac{g(x_{i+1}) - g(x_i)}{x_{i+1} - x_i} \int_0^t y dy \\ &= G(x_i) + g(x_i) \times y + \frac{g(x_{i+1}) - g(x_i)}{x_{i+1} - x_i} \frac{y^2}{2} \end{aligned} \quad (3.6)$$

For  $y = x_i - x_{i-1}$  the positive first term cancels half of the negative part of the second term leading to the seemingly linear

$$G(x_0) = 0$$

$$G(x_{i+1}) = G(x_i) + \frac{g(x_i) + g(x_{i+1})}{2} (x_{i+1} - x_i) \quad (3.7)$$

The values in (3.7) are the **exact** values of  $G(x_i)$  for the  $g(x)$  that is the line connecting the points  $g(x_i)$ . The values between these points are given exactly by (3.6).



**Figure 2** Integral of line connecting points (black). Linear interpolation of this same line. The  $g$  values are  $g(1)=3, g(2)=6, g(3)=5$ . The integral is below the linear interpolation for a positive  $g'$  and above it for a negative  $g'$ . Code is in [infosamp.zip](#).

### ***Solving for $x(t)$ in line connecting the points modification***

The value of  $G(x_i)$  form an ascending series of values starting at 0 and ending at 1.

$$G(0) = 0$$

$$G(i+1) = G(i) + \frac{g(i+1) + g(i)}{2} (X(i+1) - X(i)) \quad (3.8)$$

The subroutine **LOCATE(tG(NMAX),G,NMAX,J)** <..\interpolation\Locate.doc> returns a value J such that  $G(J) \leq t \leq G(J+1)$ . In the region  $X(J) \leq x \leq X(J+1)$

$$G(x,a) = G(J) + g(J)(x - X(J)) + \frac{1}{2} \frac{g(J+1) - g(J)}{X(J+1) - X(J)} (x - X(J))^2 \quad (3.9)$$

Equation (1.2) becomes

$$tG(b;a) - G(J) - g(J)(x - X(J)) - \frac{1}{2} \frac{g(J+1) - g(J)}{X(J+1) - X(J)} (x - X(J))^2 = 0 \quad (3.10)$$

Define

$$\begin{aligned} y &= x - X(J) \\ C &= tG(a,b) - G(J) \\ B &= -g(J) \\ A &= -\frac{1}{2} \frac{g(J+1) - g(J)}{X(J+1) - X(J)} \end{aligned} \quad (3.11)$$

So that

$$Ay^2 + By + C = 0 \quad (3.12)$$

This is a quadratic equation with a general solution given by ( <..\solving\Quadratic.doc> ).

$$y = -\frac{B}{2A} \pm \frac{\sqrt{B^2 - 4AC}}{2A} \quad (3.13)$$

C is greater than or equal to zero, since locate returned a J such that  $tG(a,b) > G(J)$ . B is always less than 0, while the sign of A is unknown.

Equation (3.13) is numerically unsuitable since it will involve large cancellations. Following ( <..\solving\Quadratic.doc> ) rewrite (3.13) as

$$y = -\frac{B \mp \sqrt{B^2 - 4AC}}{2A} \times \frac{B \pm \sqrt{B^2 - 4AC}}{B \pm \sqrt{B^2 - 4AC}} = -\frac{B^2 - B^2 + 4AC}{2A(B \pm \sqrt{B^2 - 4AC})} = \frac{-2C}{(B \pm B\sqrt{1 - 4AC/B^2})} \quad (3.14)$$

The + sign yields  $y > 0$ . So

$$y = \frac{-2C}{B(1 + \sqrt{1 - 4AC/B^2})} \quad (3.15)$$

The largest value of C is  $G(J+1) - G(J) = (g(J+1) + g(J))(X(J+1) - X(J))/2$  so that the largest value of  $4AC/B^2$  is

$$\begin{aligned}
\frac{4AC}{B^2} &= 4 \times \frac{-1}{2} \frac{g(J+1) - g(J)}{X(J+1) - X(J)} \times \frac{(g(J+1) + g(J))(X(J+1) - X(J))}{2} \times \frac{1}{g^2\{J\}} \\
&= - \frac{g^2(J+1) - g^2(J)}{g^2(J)} \quad (3.16) \\
&= 1 - \frac{g^2(J+1)}{g^2(J)}
\end{aligned}$$

This means that the most negative value of the argument of the square root in (3.15) is

$$1 - 4AC / B^2 > \frac{g^2(J+1)}{g^2(J)} \quad (3.17)$$

Thus the value of  $y$  is never imaginary.

Summary

Find an arrangement of  $g(J)=g(x_j)$ . Use equation (3.7) to find  $G(J)$ . Then for values of  $t$  between 0 and 1, use  $\text{locate}(tG(\text{NMAX}), G, \text{NMAX}, J)$  to find the relevant  $J$ . Use (3.11) to define the terms in (3.15) which yields  $y(t)$ . Finally

$$x(t) = x(J) + y(t) \quad (3.18)$$