Prescriptions for numerical self-force calculations have traditionally been designed for frequency-domain or \((1 + 1)\) time-domain codes which employ a mode decomposition to facilitate in carrying out a delicate regularization scheme. This has prevented self-force analyses from benefiting from the powerful suite of tools developed and used by numerical relativists for simulations of the evolution of comparable-mass black hole binaries. In this work, we revisit a previously-introduced \((3 + 1)\) method for self-force calculations and demonstrate its viability by applying it to the test case of a scalar charge moving in a circular orbit around a Schwarzschild black hole. Two \((3 + 1)\) codes originally developed for numerical relativity applications were independently employed, and in each we were able to compute the two independent components of the self-force and the energy flux correctly to within \(<1\%\). We also demonstrate consistency between the \(t\) component of the self-force and the scalar energy flux. Our results constitute the first successful calculation of a self-force in a \((3 + 1)\) framework, and thus open opportunities for the numerical relativity community in self-force analyses and the perturbative modeling of extreme-mass-ratio inspirals.

At some point, the steady advance of computational technology will allow the numerical relativity community to tackle the full dynamics of this binary system. In the meantime it seems prudent to develop approximate schemes that will reliably produce templates of adequate accuracy. One such scheme takes advantage of the small mass ratio (say \(\mu/M\)) and treats the problem in a perturbative fashion. At lowest order, the system is but an infinitesimal test mass moving in a black hole spacetime, for which we know the motion to be geodesic in that spacetime. For such a case, the mature formalism of black hole perturbation theory is able to accurately calculate first-order metric perturbations, from which one infers gravitational waveforms. The foundations for these types of calculations [3–5] were laid out beginning over 50 years ago. However, the accuracy requirements of LISA, particularly on the phase of the waveform throughout the entire mission lifetime, demand that our models go beyond this leading order case. (An instructive scaling argument can be found in Sec. 11.1 of [6]). One thus has to consistently take into account next-to-leading order effects on the motion of the particle and the waveform. From this perspective, the dynamics of the inspiral are viewed as the motion of a finite (but small) point mass in a background black hole spacetime. The goal is then to determine these finite-mass effects on both the motion of the point mass and the corresponding gravitational waveform.

These effects are attributed to the self-force; the dissipative part of which is the more familiar phenomenon of radiation reaction. For a point mass moving in flat spacetime, this effect is entirely local. Only emission at a given
instant affects the motion of the particle at that same instant. In curved spacetime, due to scattering with the curvature, the motion of the particle is affected by fields it gave rise to in its causal past. This makes the resulting physics much richer than of the flat spacetime case. The same scenario also applies to scalar and electric charged particles moving in curved spacetime. While often interesting in their own right, these also serve as useful and technically less-demanding toy problems for testing new methods and techniques.

The effect of the self-force is a small acceleration on the point mass resulting in a secular deviation away from what would otherwise have been geodesic motion in the background spacetime. This self-force will need to be calculated and used to modify the motion of the point mass as often as is practical throughout the course of the inspiral. Formal expressions for this self-force given in terms of an integral over the particle’s entire past history have been ironed out in the literature [7–9], but these are hardly convenient for practical calculations. The challenge is then to come up with an efficient way to compute self-forces based on these formal expressions. Several useful prescriptions have been developed to address this issue [10,11], but most influential of these is the *mode-sum prescription* [12–14], which we shall describe below.

An alternative viewpoint of the self-force scenario is that instead of a backreacting “force” accelerating the point mass in the background spacetime, the motion of the point mass is really geodesic motion on the distorted background geometry [6,15]. In this framework, the task is to determine the appropriate distorted geometry upon which to impose geodesic motion (or equivalently, the correct smooth potentials governing the motion of scalar and electric charges). The procedure thus involves first computing the metric perturbation $h_{ab}$ induced by the point mass on the background spacetime metric $g_{ab}$ (which would be divergent at the location of the point mass), and then appropriately regularizing this metric perturbation to give the correct smooth perturbation $h_{ab}^R$. The motion of the point mass will then be geodesic motion in the perturbed spacetime $g_{ab} + h_{ab}^R$.

This perspective has been useful on both theoretical and practical fronts. Most notably, it has reconciled the notion of a self-force with our understanding of the equivalence principle [15]. It has also served as the basis of convenient variants of the original mode-sum prescription [16–24], and it has thus advanced our understanding of this important calculational technique. The method presented in this manuscript is another offshoot of this alternative viewpoint.

Much progress has been made in the calculation of the self-force on a charge that moves momentarily along some prescribed geodesic of the background spacetime. In particular, the mode-sum paradigm has contributed tremendously to our understanding of the elements of a self-force calculation and continues to serve as the conceptual backdrop upon which all other calculational schemes are to be understood. It has now been employed to evaluate the self-force or self-force effects in a variety of contexts—scalar [16–22,25], electromagnetic [26], and gravitational [24,27,28]—for point sources moving along geodesics in a Schwarzschild background. Results for the Kerr spacetime are rare. The first calculation of a self-force on a scalar charge moving through this background has been achieved only recently [29]. Despite this good progress, however, little has been done to achieve a *dynamic* calculation of the self-force that is then used to implement backreaction on moving point sources.

One of the reasons for this is that computing a self-force is a complicated process. A typical mode-sum calculation first requires a decomposition of the problem (i.e. fields and sources) into modes with, say, spherical or spheroidal harmonics. This is done in order to avoid having to handle the divergence in the physical retarded field numerically. Each mode component of the retarded field turns out to be finite at the location of the charge, and thus, numerically accessible. It is the sum of these modes that diverges. Buried in each mode is the piece that actually contributes to the self-force. The central insight of the mode-sum prescription is a way to access this relevant piece, based on an asymptotic analysis of the divergence in the retarded field. In calculating the self-force then, each computed mode is appropriately regularized (using an analytic expression determined by the asymptotic analysis) to leave the piece that contributes to the self-force. The regularized pieces are then summed to get the full self-force. Convergence of this sum is typically slow, going as $\sim 1/l^n$, where $l$ is the maximum mode number, and $n$ is determined by the degree to which one analytically characterizes the asymptotic behavior of the divergent physical fields.

In [23] (henceforth referred to as Paper I), we introduced a method for calculating the self-force designed principally to obviate the apparent necessity of a decomposition into modes in order to perform the regularization of the retarded field. Through this alternative method, we proposed a $(3 + 1)$ approach to self-force calculations, which fits squarely with the expertise and infrastructure found in the numerical relativity community. Our technique is reviewed in better detail below. Its core idea, however, is straightforward: rather than regularizing the retarded field, one can instead appropriately regularize the source term in the field equation from the start, and thus have the evolution codes deal with sufficiently-differentiable fields and sources that require no further regularization. In other words, we deal with regularization not as a post-processing step, but as preliminary work that needs to be performed before any numerical run. This work consists of appropriately replacing the $\delta$-function representation of a point mass source with a regularized effective source. Designing this effec-
tive source for the wave equation can be done in such a way that a numerical evolution yields a differentiable field whose gradient at the location of the particle automatically gives the full self-force. In addition, this resulting regular field is such that it becomes the physical retarded solution in the wavezone, from which fluxes and the all-important waveforms can be extracted.

Two important features of this approach stand out. First, the evolution code never has to deal with divergent quantities (though the fields and sources are of finite differentiability); second, both self-force calculation and waveform extraction are trivial, with accuracies limited chiefly by the accuracy that can be provided by the evolution code. It is these two features that call out to the numerical relativity community at large, for in effect all that is required for a self-force calculation is a $(3+1)$ code that can accurately evolve wave equations with sources of limited differentiability. The ease with which one calculates a self-force in this approach suggests no significant impediment to implementing backreaction on the particle.

The idea of finding a good substitute for the $\delta$-function source in the context of self-force calculations is also being pursued by others in similar ways $[30\textendash}32]$. Barack and Golbourn $[30]$ introduced a technique consisting of an $m$-mode (azimuthal mode) regularization of the $\delta$-function source. Their regularization is also guided by analysis of the singular behavior of the retarded field at the location of the particle. First, one solves $(2+1)$ wave equations with regularized sources, then extracts the contribution to the self-force due to each azimuthal mode, and finally sums these to get the full self-force. Their approach is similar to ours in that it provides a way of representing point sources on a grid, but in keeping with the general strategy of the original mode-sum procedure (which was an $l$-mode sum), it is likely to inherit some of the properties our approach seeks to overcome.

A new approach to evaluating the retarded field by Canizares and Sopuerta $[32]$ splits the problem into inner and outer domains marked by the location of the point charge. They situate the point source along the boundary shared by both domains, and then just impose appropriate jump conditions on the fields that cross the boundary. With the benefit of having to deal with only smooth fields, this method takes advantage of the exponential convergence of a pseudospectral implementation for evaluating the retarded field. In calculating a self-force, however, they are still restricted to performing a mode sum of what remains after regularizing the output of their evolution code. A chief advantage of our method is precisely the fact that it escapes the requirement of a mode decomposition.

In Paper I, we reported an implementation of our method using a time-domain $(1+1)$ code to compute the self-force and retarded field in the wavezone. By first breaking into modes, this implementation ran counter to the very motivations underlying our technique. This was done, however, mainly to provide a quick proof of principle and to establish a more direct connection with more familiar approaches to self-force calculation.

In this work, we report for the first time on the feasibility of our technique in its intended setting. As a result, we have achieved the first calculation of a self-force in a $(3+1)$ framework. Two different codes $[33,34]$ were employed in the implementation of our method, both originally intended for numerical relativity applications. As in Paper I, we focus on the simplest possible strong-field scenario involving a scalar point charge interacting with its own scalar field while in a circular orbit around a Schwarzschild black hole. In choosing to deal with this simple case, we also intend for this document to be a self-force primer and an invitation to numerical relativists who are on the lookout for new challenges. The insights gained from self-force analyses should prove useful to those wishing to tackle the extreme-mass-ratio regime of black hole binaries.

**Outline and notation**

Section II describes our formalism for replacing a point-particle $\delta$-function source in a standard field equation with a particular abstract effective source. The effect is that not only does the resulting field equal the usual retarded field in the wavezone, but also the field is finite and differentiable at the particle. This allows it to be used directly in calculating the self-force acting on the particle. Some details regarding the effective source are given in Sec. III.

We describe a practical test application for our approach to self-force computations in Sec. IV. This test application has been previously well studied by the self-force community by using more traditional self-force techniques which are not particularly adaptable to numerical relativity $[16\textendash}19]$.

Section V contains the implementation details of modifications, with an eye on applications to self-force problems, of two different previously developed numerical relativity projects.

Details of the results following from the applications of these two codes to our test are given in Sec. VI. We compare the time and the radial components of the self-force, calculated by our two independent codes, with each other and with very accurate (but tediously obtained) well-known frequency-domain results $[16\textendash}19]$. The time component of the self-force removes energy from the particle, and we also check its consistency with the energy flux via radiation down the black hole and out at infinity.

Section VII gives a summary of the apparent strengths and weaknesses of our effective source method for regularizing self-force problems. In very general terms we describe how currently available computer codes might be adapted specifically to self-force problems.

We have three appendices. Appendix A gives a $(1+1)$ example of applying traditional finite differencing opera-
tors to a wave equation where the source is of limited differentiability. This elucidates the discussion of convergence. In Appendix B we derive the relationship between the time component of the self-force and the radiative energy flux into the black hole and out at infinity, in the case of a circular orbit and a scalar field. And we describe a very elementary, illustrative flat-space toy problem in Appendix C, which demonstrates how a problem involving a \( \delta \)-function point source can be transformed into one with a smooth source in a mathematically precise way.

For our tensor notation, we denote regular four-dimensional spacetime indices with letters taken from the first third of the alphabet \( a, b, \ldots, h \), indices which are purely spatial in character are taken from the middle third, \( i, j, \ldots, g \), and indices from the last third \( r, s, \ldots, z \) and also \( \theta \) and \( \phi \) are associated with particular coordinate components. The operator \( \nabla_a \) is the covariant derivative operator compatible with the metric at hand. Partial derivatives with respect to \( t \) are denoted \( \partial_t \), and with respect to a generic spatial coordinate by \( \partial_j \).

For the Schwarzschild metric, we use a coordinate system introduced by Eddington [35] and commonly known as Kerr-Schild coordinates to describe a Schwarzschild black hole.

Our use of the \((3+1)\) formalism follows York [36] in all aspects except his labels for tensor indices.

II. FIELD REGULARIZATION FOR A SCALAR CHARGE

In this section, we review the discussion of our method found in Paper I. We shall discuss it for the case of a scalar point charge moving in curved spacetime. A typical self-force computation first involves solving the minimally-coupled scalar wave equation with a point charge \( q \) source,

\[
\nabla^a \nabla_a \psi^{\text{ret}} = -4\pi q \int \frac{\delta^{(4)}(x-z(\tau))}{\sqrt{-g}} d\tau, \tag{1}
\]

for the retarded field \( \psi^{\text{ret}} \). Here, \( \nabla_a \) is the derivative operator associated with the metric \( g_{ab} \) of the background spacetime, and \( y \) is the world line of the charge defined by \( z^a(\tau) \) and parameterized by the proper time \( \tau \). The physical solution of the resulting wave equation will be a retarded field that is singular at the location of the point charge. A formal expression for the self-force given by

\[
F_a(\tau) = q(g^{ab} + u_a u^b) \nabla_b \psi^{\text{ret}}(z(\tau)) \tag{2}
\]

would thus be undefined without a proper regularization prescription. Early analyses [7,8,37] were based upon a Hadamard expansion of the Green function and showed that for a particle moving along a geodesic, the self-force could be described in terms of the particle interacting only with the “tail” part of \( \psi^{\text{ret}} \), which is finite at the particle itself. The mode-sum prescription is effectively a way of regularizing the right-hand side of Eq. (2) to retrieve the force due to this tail part. Later [15], it was realized that a singular part of the field \( \psi^S \), which exerts no force on the particle itself, could be identified as an actual solution to Eq. (1) in a neighborhood of the particle. A formal description of \( \psi^S \) in terms of parts of the retarded Green’s function is possible, but generally there is no exact functional description for \( \psi^S \) in a neighborhood of the particle. Fortunately, as is shown in [16], an intuitively satisfying description for \( \psi^S \) results from a careful expansion about the location of the particle:

\[
\psi^S = q/\rho + O(\rho^3/R^4) \quad \text{as} \quad \rho \to 0, \tag{3}
\]

where \( R \) is a constant length scale of the background geometry, and \( q \) is a scalar field which simply satisfies \( \rho^2 = x^2 + y^2 + z^2 \) in a very special Minkowski-like locally inertial coordinate system centered on the particle, first described by Thorne, Hartle, and Zhang [38,39] and applied to self-force problems in Refs. [6,16,40]. A detailed discussion of these coordinates can be found in [6,16] and Appendix A of Paper I. Not surprisingly, the singular part of the field, which exerts no force on the particle itself, appears as approximately the Coulomb potential to a local observer moving with the particle.

Our proposal for solving Eq. (1) and determining the self-force acting back on the particle now appears elementary. First, we define

\[
\tilde{\psi}^S \equiv q/\rho \tag{4}
\]

as a specific approximation to \( \psi^S \). By construction, we know that \( \tilde{\psi}^S \) is singular at the particle, and is \( C^\infty \) elsewhere. Also, within a neighborhood of the world line of the particle

\[
\nabla^a \nabla_a \tilde{\psi}^S = -4\pi q \int \frac{\delta^{(4)}(x-z(\tau))}{\sqrt{-g}} d\tau + O(\rho/R^4), \tag{5}
\]

as \( \rho \to 0 \).

It must be pointed out that for Eqs. (3) and (5) to be valid, the Thorne-Hartle-Zhang (THZ) coordinates must be known correctly to \( O(\rho^3/R^2) \). Knowing the THZ coordinates only to \( O(\rho^3/R^2) \) would spoil the remainder in Eq. (5), which would then have a direction dependent discontinuity in the limit as \( \rho \to 0 \). The local coordinate frame must be known precisely enough in terms of the global coordinates for the Coulomb-like potential to be a good representation of the local singular field.

Next, we introduce a window function \( W \) which is a \( C^\infty \) scalar field with

\[
W = 1 + O(\rho^4/R^4) \quad \text{as} \quad \rho \to 0, \tag{6}
\]

and \( W \to 0 \) sufficiently far from the particle, in particular, in the wavezone and at the black hole horizon. The requirement that \( W \) approaches 1 this way, i.e. \( O(\rho^4) \), is explained below.
Finally, we define a regular remainder field

\[ \psi^R = \psi^{\text{ret}} - W \tilde{\psi}^S, \]  

(7)

which is a solution of

\[ \nabla^n \nabla_a \psi^R = -\nabla^n \nabla_a (W \tilde{\psi}^S) - 4\pi q \int_{\tau} \frac{\delta^{(4)}(x - z(\tau))}{\sqrt{-g}} d\tau \]  

(8)

from Eq. (1). Because of our use of \( \tilde{\psi}^S \) as an approximation of the full singular field, \( \psi^R \) will be contaminated with \( O(\rho^3/R^4) \) pieces that are only \( C^2 \) at the location of the charge but do not affect the self-force.

The effective source of this equation

\[ S_{\text{eff}} = -\nabla^n \nabla_a (W \tilde{\psi}^S) - 4\pi q \int_{\tau} \frac{\delta^{(4)}(x - z(\tau))}{\sqrt{-g}} d\tau \]  

(9)

is straightforward to evaluate analytically, and the two terms on the right-hand side have \( \delta \)-function pieces that precisely cancel at the location of the charge, leaving a source which behaves as

\[ S_{\text{eff}} = O(\rho^4/R^4) \quad \text{as} \quad \rho \to 0. \]  

(10)

Thus the effective source \( S_{\text{eff}} \) is continuous but not necessarily differentiable, \( C^0 \), at the particle while being \( C^\infty \) elsewhere.\(^1\)

A solution \( \psi^R \) of

\[ \nabla^n \nabla_a \psi^R = S_{\text{eff}} \]  

(11)

is necessarily \( C^2 \) at the particle. Its derivative

\[ \nabla_a \psi^R = \nabla_a (\psi^{\text{ret}} - W \tilde{\psi}^S) - \tilde{\psi}^S \nabla_a W \]
\[ = \nabla_a (\psi^{\text{ret}} - \psi^S) + O(\rho^2/R^4) \rho \to 0 \]  

(12)

provides the approximate self-force acting on the particle when evaluated at the location of the charge. It should be clear why the behavior of \( W \) is chosen as in Eq. (6): A window function with this behavior would not spoil the \( O(\rho^2/R^4) \) error already incurred by using the \( q/\rho \) approximation for the singular field. Also, in the wavezone, \( W \) effectively vanishes and \( \psi^R \) is then identically \( \psi^{\text{ret}} \) and provides both the waveform as well as any desired flux measured at a large distance.

General covariance dictates that the behavior of \( S_{\text{eff}} \) in Eq. (9) may be analyzed in any coordinate system. But, only in the specific coordinates of Refs. [38,39], or the THZ coordinates, is it so easily shown [16] that the simple expression for \( \psi^S \) in Eq. (3) leads to the \( O(\rho^2/R^4) \) behavior in Eq. (10) and then to the \( C^2 \) nature of the solution \( \psi^R \) of Eq. (11).

Self-consistent dynamics of a scalar charge requires that the self-force act instantaneously. Thus a simultaneous solution of the coupled equations

\[ \nabla^a \nabla_a \psi^R = S_{\text{eff}}(x(\tau), u(\tau)). \]  

(13)

\[ m \frac{du^b}{d\tau} = q(g^{bc} + u^b u^c) \nabla_c \psi^R \]  

(14)

evolves \( \psi^R \) while self-consistently moving the charge via the self-force of Eq. (14).

Our method effectively regularizes the field itself rather than the gradient of the field, and this regularization is implicit in the construction of the effective source, as opposed to most existing self-force calculations in which the divergent pieces of the individual modes are explicitly subtracted out. Once \( \psi^R \) is determined, our method has no need for any further regularization. The derivatives of \( \psi^R \) determine the self-force, providing instantaneous access; while \( \psi^R \) is identical to \( \psi^{\text{ret}} \) in the wavezone, allowing direct access to fluxes and waveforms.

The tedious aspects of our method reside primarily in the construction of the effective source. This is mainly due to the need for the transformation from THZ coordinates to the background coordinates. This transformation is a function of the location and four velocity of the particle at any given instant. For fully consistent dynamics where the particle location and four velocity are constantly being modified, this transformation will itself be changing. Thus, this coordinate transformation will unavoidably have to be determined and then applied numerically.

Once the effective source is appropriately constructed, the only remaining requirement is a code capable of evolving the wave equation with a \( C^0 \) source.

### III. EFFECTIVE SOURCE

At the heart of our approach is the use of a convenient regular representation of a point-particle source. We refer to this as the effective source. The two main elements which enter this are (1) the approximate singular field \( \tilde{\psi}^S = q/\rho \) whose explicit form in terms of the chosen background coordinates depends on the position and four velocity of the particle, and (2) the window function \( W \) whose main purpose is to localize the support of the approximate singular field to within the vicinity of the particle.

In tackling the same physical test application as in Paper I, no modifications of \( \tilde{\psi}^S \) were needed for our \((3+1)\) runs, apart from a trivial replacement of the background coordinates in which to express the effective source. (Here, we use ingoing Kerr-Schild coordinates as opposed to the Schwarzschild coordinates of Paper I).

However, for the current implementation, we did seek out a more adaptable window function. In \((1+1)\), it proved sufficient to use a simple window function having a Gaussian-like profile in \( r^2 \):

\[ \text{PHYSICAL REVIEW D 80, 084021 (2009)} \]
\[ W(r) = \exp\left[-\frac{(r - r_0)^N}{\sigma^N}\right], \tag{15} \]

where \( r_0 \) is the radius of the circular orbit in Schwarzschild coordinates, while \( N \) and \( \sigma \) are parameters to be chosen according to the requirements described in Sec. II. It is easily verified that all of these required conditions can be met for a sufficiently large \( N \). In principle, these conditions make it a reasonable choice regardless of the numerical implementation. In practice, however, this original effective source had some properties that could potentially burden certain \((3 + 1)\) codes. (Some results from our early runs with the original source were, in fact, what motivated the construction of a new one.) Specifically, the choice of a Gaussian-like window leads to a significant large-amplitude, short-scale \((\sim \sigma)\) structure away from the particle. This was not an issue in the \((1 + 1)\) case, where high \( r \) resolution \((\Delta r \sim M/25)\) and high angular resolution (with a spherical harmonic decomposition going to as high as \( L = 39 \)) were practical. Of course, the extra structure away from the particle need not necessarily be a problem for all \((3 + 1)\) codes. One can maintain the Gaussian-like window and simply adjust its width \( \sigma \) to lessen the artificial short-scale structure. Some of the runs presented below were performed with this original window, using \( N = 8, r_0 = 10M, \text{ and } \sigma = 5.5M \). The width was chosen in order to make the profile as wide as possible while still effectively vanishing before the horizon is reached. These runs show sufficiently good results as well.

Nevertheless, there is merit in using a more flexible window function, for instance, one with more adjustable parameters that can be tuned to the needs of any \((3 + 1)\) code. A convenient choice makes use of the smooth transition functions introduced in [41]. Like in Paper I, we have chosen to apply a window function only along the \( r \) direction, in keeping with the spherical symmetry of the background spacetime. Consider the smooth transition function

\[
f(x|x_0, w, q, s) = \begin{cases} 
0, & x \equiv x_0 \\
\frac{1}{2} + \frac{1}{\frac{1}{2} \tanh\left(\frac{1}{2} \tanh\left(2 \left(\frac{x - x_0}{w}\right)\right)\right)}; & x_0 < x < x_0 + w \\
1, & x \geq x_0 + w.
\end{cases}
\tag{16}
\]

This is a function that smoothly transits from zero to one in the region \( x_0 < x < x_0 + w \). It comes with four adjustable parameters \( \{x_0, w, q, s\} \):

1. \( x_0 \): defines where the transition begins.
2. \( w \): gives the width of the transition region.
3. \( q \): determines the point \( x_{1/2} = x_0 + (2w/\pi) \times \arctan q \) where the transition function \( f(x) = 1/2 \).
4. \( s \): influences the slope \( s(1 + q^2)/(2w) \) at \( x_{1/2} \) after \( w \) and \( q \) are chosen.

Using this transition function, a window function for a particle at \( r = R \) could be

\[
W(r) = \begin{cases} 
f(r|\{(R - \delta_1 - w_1), w_1, q_1, s_1\}) & r \equiv R \\
1 - f(r|\{(R + \delta_2), w_2, q_2, s_2\}) & r > R, \end{cases}
\tag{17}
\]

and \( W(r) = 1 \) in the region \( R - \delta_1 < r < R + \delta_2 \).

This satisfies all of the key requirements for a window function (and more):

(a) \( W(R) = 1 \);
(b) \( d^n W/dr^n|_{r=R} = 0 \), for all \( n \);
(c) \( W = 0 \) if \( r \in [0, R - \delta_1 - w_1] \cup [R + \delta_2 + w_2, \infty) \) (thus making it truly of compact support);
(d) and \( W = 1 \) if \( r \in [(R - \delta_1), (R + \delta_2)] \).

For the actual runs that used this window function, we settled on the following choices for these parameters: \( \delta_1 = \delta_2 = 0M; q_1 = 0.6; q_2 = 1.2; s_1 = 3.6; s_2 = 1.9; w_1 = 7.9M, w_2 = 20M \). The inner width \( w_1 \) was chosen so that the window and effective source go to exactly zero just outside the event horizon. The rest were picked after extensively looking at many parameter combinations. The primary criteria were simply that the effective source would be sufficiently small everywhere and that it did not possess structure at extremely small scales. A systematic search for the optimal set of parameters \textit{vis-a-vis} its effect on self-force accuracy was not conducted in this study and is left for future work.

One important attribute of the new window function is that, for a wide range of parameter choices, it leads to an effective source whose overall structure away from the particle is significantly less pronounced than that produced

![Equatorial profile of the new effective source, \( S_{\text{eff}} \), at \( \hat{t} = 0 \). The axes are defined simply by \( x = r \sin \theta \cos \phi \) and \( y = r \sin \theta \sin \phi \), where \( r, \theta, \phi \) are just the Schwarzschild coordinates (or the Kerr-Schild coordinates of Sec. VA). The charge in this plot is located at \( X = 10M \) and \( Y = 0 \), where the \( C^0 \) behavior of the source is not apparent on this scale. Note that much of the structure induced by the new window function is between the charge and the event horizon.](image-url)
by the original Gaussian-like window. Comparing the new effective source in Fig. 1 with the original source used in Paper I (shown as Fig. 1 of that paper), one notes immediately that the artificial structure resulting from the new window is almost 2 orders of magnitude smaller. Moreover, this structure is mainly located at $r < R$ (where $R = 10 M$).

It is instructive to look at the structure of $S_{\text{eff}}$ at the location of the particle. The effective source, $S_{\text{eff}}$, is $C^0$ at the particle due to the level of the approximation used for the singular field $\psi_\infty$. This $C^0$ behavior is sufficient for calculating the self-force. In our approach, this yields an evolved regular field $\psi^R$ that is $C^2$ at the location of the charge, from which derivatives can be computed to give the self-force. In Fig. 2, the $C^0$ nature of the effective source is revealed. The effective source is certainly a nonsingular representation of a point charge source which is amenable to the $(3 + 1)$ codes we have used for calculating the self-force.

**IV. TEST APPLICATION**

The physical scenario that is analyzed in this paper involves a particle with mass $m$ and scalar charge $q$ in a perpetual circular orbit around a Schwarzschild black hole while emitting scalar radiation. The effects of the self-force (which include the effects of the emission of radiation) would lead to the gradual decay of the circular orbit. For simplicity in this analysis, we keep the charge in a circular orbit and compute the external force needed to counteract the scalar self-force.

With the charge in perpetual circular motion, and in the absence of other external sources which may violate this symmetry, the system is helically symmetric. For any field $G$, there must then exist a helical Killing vector $\xi^a$, such that

$$\mathcal{L}_\xi G = 0.$$  \hspace{1cm} (18)

In Schwarzschild coordinates, this Killing vector is simply

$$\xi^a \frac{\partial}{\partial x^a} \equiv \frac{\partial}{\partial t} + \Omega \frac{\partial}{\partial \phi},$$  \hspace{1cm} (19)

and

$$\mathcal{L}_\xi \psi^R = \xi^a \nabla_a \psi^R = 0.$$  \hspace{1cm} (20)

For the circular orbit problem we have chosen, the four velocity $u^a$ is tangent to the Killing field at the location of the particle. Thus, $\nabla_a \phi$ is already orthogonal to $u^a$, and the self-force is given directly by

$$F_a = q \nabla_a \psi^R$$  \hspace{1cm} (21)

with no need for the projection operator, present in Eq. (14), for our test application. There are then only two independent components of the self-force, $F_t$ and $F_r$, with $F_\phi = -F_t / \Omega$ from Eq. (20), and $F_\theta = 0$, by virtue of the system having a reflection symmetry about the equator.

For circular orbits, there exists a useful relation between the scalar energy flux and $F_t$. In terms of the Kerr-Schild coordinates described next, this appears as

$$\frac{dE}{dt} \bigg|_{r=2M} + \frac{dE}{dt} \bigg|_{r=R} = -\sqrt{1 - \frac{3M}{r_o}} F_t$$  \hspace{1cm} (22)

where

$$\frac{dE}{dt} \bigg|_{r=2M} = -4M^2 \oint \dot{\psi}^2 d\Omega,$$  \hspace{1cm} (23)

and

$$\frac{dE}{dt} \bigg|_{r=R_{c0}} = \sqrt{\frac{R}{R - 2M}} \oint \left[ \frac{2M}{R} \dot{\psi}^2 + \left( 1 - \frac{2M}{R} \right) \dot{\psi} \partial_\phi \psi \right] \times d\Omega.$$  \hspace{1cm} (24)

Here, $r_o$ is the radius of the circular orbit, and $R$ is the finite outer extraction radius. The field $\dot{\psi}$ is actually the retarded field, but one can instead use $\psi^R$, as long as the surface integrals are evaluated outside the support of the window function, where (by design) $\psi^{\text{ret}} = \psi^R$. This simple relation is proved explicitly in Appendix B. We use this as a consistency check on our self-force results.

**A. Coordinates for a Schwarzschild black hole**

We describe the Schwarzschild metric as

$$g_{ab} = \eta_{ab} + H k_a k_b$$  \hspace{1cm} (25)

using a coordinate system first identified by Eddington\textsuperscript{2} and commonly known as Kerr-Schild ingoing coordinates $(t, x, y, z)$, where $\eta_{ab}$ is the flat Minkowskii metric with

\textsuperscript{2}Actually Eddington [35] and Finkelstein [42] wrote down the Schwarzschild metric using the precise coordinates of Eq. (26). But, somehow the Eddington-Finkelstein duo are associated with a coordinate system that contains an ingoing or outgoing null coordinate, although neither explicitly introduced or used such a null coordinate. Kerr and Schild (nearly 40 years after Eddington) described the Kerr metric in a form that reduces to Eq. (26) in the Schwarzschild $a \to 0$ limit. Bowing to current conventions of the numerical relativity community rather than to historical accuracy, we label the coordinate system in use as “Kerr-Schild.”
\[
(k_a dx^a = -dt - \left(\frac{x}{r}dx + \frac{y}{r}dy + \frac{z}{r}dz\right) = -dt - dr,
\]
which is the ingoing principle null vector, and
\[
H = \frac{2M}{r}
\]
with \(r^2 = x^2 + y^2 + z^2\). This is equivalent to the usual Schwarzschild form of the metric
\[
ds^2 = -\left(1 - \frac{2M}{r}\right)dt^2 + \frac{dr^2}{1 - 2M/r} + r^2(d\theta^2 + \sin^2\theta d\phi^2)
\]
with the Schwarzschild time coordinate \(t\) related to the Kerr-Schild coordinates by
\[
\tilde{t} = t - 2M \ln(r/2M - 1)
\]
and the usual flat-space relationships between \((r, \theta, \phi)\) and \((x, y, z)\).

The Kerr-Schild form of the metric is popular in the numerical relativity community, because a constant \(t\) hypersurface is nonsingular and horizon penetrating which allows for convenient imposition of boundary conditions or for excision.

However, it can be confusing to compare the components of the self-force as evaluated in these Kerr-Schild coordinates with the components as evaluated in Schwarzschild coordinates. The Kerr-Schild radial coordinate \(r_{KS}\) equals the Schwarzschild radial coordinate \(r_{Sch}\). but constant \(t\) and constant \(\tilde{t}\) surfaces are not the same. The relationships between the components of the self-force for these two coordinates systems are
\[
F_{i}^{KS} = F_{i}^{Sch},
\]
\[
F_{r}^{KS} = \left(\frac{2M}{r_0 - 2M}\right)F_{r}^{Sch} + F_{r}^{Sch}.
\]

**C. The wave equation in Kerr-Schild coordinates**

A form of the wave operator convenient for computation is
\[
\nabla_a \nabla^a \psi = \frac{1}{\sqrt{-g}} \partial_a (\sqrt{-g} g^{ab} \partial_b \psi).
\]
In the \((3 + 1)\) formalism, after substitution for the contravariant components of the metric from Eq. (32) and with the time-independence of \(g^{ab}\), we obtain
\[
\alpha^2 \nabla_a \nabla^a \psi = -\partial_i \partial_i \psi + \beta^i \partial_i \partial_i \psi + \frac{\alpha}{\sqrt{\gamma}} \partial_i \left[\frac{\sqrt{\gamma}}{\alpha} \beta^j \partial_j \psi\right] + \frac{\alpha}{\sqrt{\gamma}} \partial_i \left[\alpha \sqrt{\gamma} \left(\gamma^{ij} - \beta^i \beta^j / \alpha^2\right) \partial_j \psi\right]
\]
for the wave equation in the Schwarzschild geometry with Kerr-Schild coordinates and \(\alpha\), \(\beta^i\), and \(\gamma^{ij}\) given in Eqs. (34)–(37).

**V. \((3 + 1)\) IMPLEMENTATIONS**

In the following, we describe the finite differencing and pseudospectral codes used in the numerical experiments.

**A. Three-dimensional multiblock finite difference code**

We solve the wave Eq. (13) for \(\psi\) on a fixed Schwarzschild background with a source over a multiblock domain using high order finite differencing. The code is described in more detail in [33]; here, we will just summarize its properties. We use touching blocks, where the finite differencing operators on each block satisfies a summation by parts (SBP) property and where characteristic information is passed across the block boundaries using penalty boundary conditions. Both the SBP operators and the penalty boundary conditions are described in more detail in [43]. The code has been extensively tested and was used in [44] to perform simulations of a scalar field interacting with Kerr black holes and was used to extract very accurate quasinormal mode frequencies.
After the standard \((3+1)\) split, the wave equation is written in first order in time, first order in space form in terms of the variables \(\rho \equiv \partial_t \psi\) and \(\phi_i \equiv \partial_i \psi\). The system of equations being integrated is then
\[
\partial_t \rho = \beta' \partial_t \rho + \frac{\alpha}{\sqrt{\gamma}} \partial_i \left[ \alpha \sqrt{\gamma} \left( g^{ij} \phi_j + \frac{\beta' \rho}{\alpha^2} \right) \right] - \alpha^2 S_{\text{eff}},
\]
(41)
\[
\partial_i \phi_j = \partial_i \rho,
\]
(42)
\[
\partial_i \psi = \rho,
\]
(43)
where Eq. (41) follows from Eq. (40) with \(g^{ij} = \gamma^{ij} - \alpha^{-2} \beta' \beta^i\) as in Eq. (36). Equation (42) is an elementary consequence of the definition of \(\phi_j\). The primary dynamical variables are \(u = (\rho, \phi_i)\), while \(\psi\) is evolved via an ordinary differential equation (no spatial derivatives). Across a boundary with unit normal vector \(\xi_i\), the characteristic modes are
\[
w_i^0 = \phi_i - \xi^i \phi_j \xi_j,
\]
(44)
\[
w^\pm = (\beta' \xi^i \pm \alpha) \rho + g^{ij} \xi_j \phi_i,
\]
(45)
where the speeds of the two transverse modes in Eq. (44) are \(\lambda^0\), and the speeds of the two normal modes in Eq. (45) are \(\lambda^\pm = - \beta' \xi^i \pm \alpha\).

The only necessary modifications to the code described in [33], in order to apply it to the problem at hand, were the addition of the source term in Eq. (41) and the addition of the code to interpolate the time derivative \(\rho\) and the spatial derivatives \(\phi_i\) of the scalar field to the location of the particle. In addition, some optimizations were performed. OpenMP pragmas and directives were added to allow for simultaneous OpenMP and MPI parallelization for better performance on modern multicore machines. Also, a load balancing issue arose that could potentially lead to very poor scaling, because \(S_{\text{eff}}\) is expensive to calculate only in the spherical shell where it is nonzero. This issue was solved by adding data structures that were distributed evenly among all MPI processes, with just the right size and shape to cover the spherical shell. The source is then evaluated first (all processors working simultaneously) on this distributed data structure and then copied into the main three-dimensional grid functions.

1. Boundary conditions and initial data

The simulations below were all performed using the 6-block system, providing a spherical outer boundary and spherical inner excision boundary without any coordinate singularities. We use the Schwarzschild solution in Kerr-Schild coordinates as the background metric for the scalar field evolution. The inner radius was chosen to be \(R_{\text{in}} = 1.8M\), and the outer boundary was chosen to be at \(R_{\text{out}} = 400M\) in most cases (it was placed at \(R_{\text{out}} = 600M\) in a few runs for more accurate extraction of the fluxes). Since we are using SBP finite differencing operators, we can evaluate the right-hand sides for the evolution equations, i.e. \(\partial_t u = (\partial_t \rho, \partial_i \phi_i)\), even as we approach the outer boundary (using more and more one-sided stencils). At the outer boundary, we then convert both \(u\) and \(\partial_t u\) to characteristic variables using Eqs. (44) and (45), i.e. we obtain \((w_i^0, w^\pm)\) and \((\partial_t w_i^0, \partial_t w^\pm)\). We only have to apply a boundary condition to \(w^-\), since this is the only incoming mode. We do this by adding a suitable penalty term (only at the outer boundary) to \(\partial_t w^-\) of the form \(T(g - w^-)\), where \(T\) is a penalty parameter that has to be chosen to be consistent with the SBP operator and the speed of the mode in order to achieve stability (see more details in [33]), and \(g\) is the desired incoming characteristic mode. In this case, we use \(g = 0\), i.e. zero incoming mode. We then transform \((\partial_t w_i^0, \partial_t w^\pm)\) back to a new \(\partial_t \mu\) that is used by the time integrator to update the primary variables. At the inner boundary, the geometry ensures that all characteristics leave the computational domain; i.e. there are no incoming modes, and therefore we do not apply any boundary condition there.

We do not, \textit{a priori}, know the correct field configuration and start the simulation with zero scalar field \(\psi(t = 0) = 0\), zero time derivative \(\rho(t = 0) = 0\), and zero spatial derivatives \(\phi_i(t = 0) = 0\), as if the scalar charge suddenly materializes at \(t = 0\). After the system is evolved for a few orbits, the initial transient has decayed and the system approaches a helically symmetric end state. We used the 8-4 diagonal norm SBP operators and added some compatible explicit Kreiss-Oliger dissipation to all evolved variables.

With this code, we have performed runs for a scalar charge on circular orbits of radius \(r_o = 10M\) with both the wide Gaussian profile window \((N = 8\) and \(\sigma = 5.5M)\) and the smooth transition function window described in Sec. III. We find that the extracted self-force is independent of the window function (as it should be) and that the only difference between the runs is in the shape and amplitude of the initial scalar wave pulse.

2. Convergence

The convergence of the code has been extensively tested in [43], where the evolution of a plane wave moving across a spherical grid was used as a test problem (i.e. no source). It was shown that for each implemented finite differencing order, the code was converging at the expected order. For example, for the 8-4 SBP operators used here, we found the expected fifth order global convergence.

As the source is only \(C^0\) at the world line of the particle, it is to be expected that the scalar field will be \(C^2\) there, while the main evolution variables \(\rho = \partial_t \psi / \partial_t\) and \(\phi_i = \partial \phi_i / \partial x^i\) should be \(C^1\) on the world line of the particle and \(C^\infty\) everywhere else. With the finite differencing code, there will be some stencils which are penetrated by the
world line at a particular event. For those stencils, the finite differencing errors will be affected by the limited differentiability of both the source and the field at the particle. We would expect that any traditional centered finite differencing operator applied to a $C^1$ field (regardless of order) should then only be first-order accurate: the second derivative is discontinuous across the world line, and so the second order terms in the Taylor expansion of the operator will not cancel.

Naively, one would then expect that the solution for $\rho$ and $\phi_i$ at the particle and thus the extracted self-force would only converge to first order. However, as shown in Appendix A for the wave equation in $(1+1)$ dimensions, the errors in $\rho$ in fact converge at second order in the $L^2$ norm for a $C^0$ source. In the Appendix, it is also shown that the error is of high frequency with the frequency increasing with resolution. Thus, for our test application we cannot demonstrate pointwise convergence for the quantities $\rho$ and $\phi_i$. But we expect that the amplitude of any noise generated near the particle location will converge at second order. We find below that the extracted self-force components at the location of the particle are indeed noisy, but that the noise converges to zero at second order.

B. The pseudospectral code

We solve the wave Eq. (13) for $\psi$ on a fixed Schwarzschild background with a source using pseudospectral techniques.

We use the SGRID code [34,45,46] to numerically evolve $\psi$. This code uses a pseudospectral method in which all evolved fields are represented by their values at certain collocation points. From the field values at these points, it is also possible to obtain the coefficients of a spectral expansion. As in [34,45], we use standard spherical coordinates with Chebyshev polynomials in the radial direction and Fourier expansions in both angles. Within this method, it is straightforward to compute spatial derivatives. To obtain the results described below, the SGRID code uses at most $3 \times 53 + 2 \times 161 = 481$ collocation points in the radial and only $64 \times 48$ in the angular directions. This small number of points makes it so efficient that it can run on a single PC or laptop.

As in [34], we introduce an extra variable

$$\Pi = -\frac{1}{\alpha}(\partial_i \psi - \beta^i \partial_i \psi)$$  \hspace{1cm} (46)

in order to obtain a system of equations that is first order in time

$$\partial_i \psi = \beta^i \partial_i \psi - \alpha \Pi,$$  \hspace{1cm} (47)

$$\partial_i \Pi = -\frac{1}{\sqrt{\gamma}} \partial_i \left[ \sqrt{\gamma} (\beta^i \Pi + \alpha \gamma^{ij} \partial_j \psi) \right] + \alpha S_{\text{eff}},$$  \hspace{1cm} (48)

which results from Eqs. (40) and (46). For the time integration, we use a fourth order accurate Runge-Kutta scheme. We implement Eq. (48) in the code using the equivalent, specific form

$$\partial_i \Pi = \beta^i \partial_i \Pi - \alpha g^{ij} \partial_i \partial_j \psi + \alpha \Gamma^i \partial_i \psi - g^{ij}(\partial_i \psi) \partial_j \alpha + \alpha K \Pi + \alpha S_{\text{eff}},$$  \hspace{1cm} (49)

where $K$ is the trace of the extrinsic curvature of a constant $t$ hypersurface, and $\Gamma^i$ is given in terms of the Christoffel symbols of the 3 metric as $\Gamma^i = \gamma^{ik} \Gamma^j_{kj}$. In ingoing Kerr-Schild coordinates, $K$ and $\Gamma^i$ are given by

$$K = \frac{1}{(1 + H)^{3/2}} \frac{H}{r} \left(1 + \frac{3M}{r}\right),$$  \hspace{1cm} (50)

$$\Gamma^i = \frac{1}{(1 + H)^{3/2}} \frac{H/3}{r} \left(1 + \frac{4M}{r}\right) \frac{\chi^i}{r}.$$  \hspace{1cm} (51)

For the time integration, we use a fourth order accurate Runge-Kutta scheme. As in [34], we find that it is possible to evolve this system in a stable manner if we use a single spherical domain, which extends from some inner radius $R_{\text{in}}$ (chosen to be within the black hole horizon) to a maximum radius $R_{\text{out}}$. In this case, one needs no boundary conditions at $R_{\text{in}}$ since all modes are going into the hole there and are thus leaving the numerical domain. At $R_{\text{out}}$, we have both ingoing and outgoing modes. We impose conditions only on ingoing modes and demand that they vanish. However, since we need more resolution near the particle, it is advantageous to introduce several adjacent spherical domains. In that case, one also needs boundary conditions to transfer modes between adjacent domains. We were not able to find interdomain boundary conditions with which we could stably evolve the system (49). For this reason, we introduce the three additional fields

$$\phi_i = \partial_i \psi,$$  \hspace{1cm} (52)

and we evolve the system

$$\partial_i \psi = \beta^i \partial_i \psi - \alpha \Pi,$$  \hspace{1cm} (53)

$$\partial_i \Pi = \beta^i \partial_i \Pi - \alpha g^{ij} \partial_i \partial_j \psi + \alpha \Gamma^i \partial_i \psi - g^{ij}(\partial_i \psi) \partial_j \alpha + \alpha K \Pi + \alpha S_{\text{eff}},$$  \hspace{1cm} (54)

Note that this system is now first order in both space and time, and it can be stably evolved using the methods detailed below. Also notice that we evolve the Cartesian components of all fields. Because of the introduction of the additional fields $\Pi$ and $\phi$, our evolution system is now subject to the constraints

$$\partial_i \psi = \beta^i \partial_i \psi - \alpha \Pi,$$  \hspace{1cm} (55)

$$\phi_i = \partial_i \psi.$$  \hspace{1cm} (56)
SELF-FORCE WITH (3 + 1) CODES: A PRIMER FOR 

1. Characteristic modes

The characteristic modes of the system (53) are [47]

\[
\begin{align*}
  w^\pm &= \Pi \pm \xi^i \phi_i, \\
  w^0_i &= \phi_i - \xi^j \phi_j \xi_i, \\
  w^\psi &= \psi.
\end{align*}
\]

(55)

For our shell boundaries, \(\xi_i\) is a spatial outward-pointing unit vector. The fields \(w^0_i\) and \(w^\psi\) have velocity \(-\beta^i\), while \(w^\pm\) have velocity \(-\beta^i \pm \alpha \xi^i\).

2. Domain setup, boundary conditions, and initial data

We typically use 4 adjacent spherical shells as our numerical domains. The innermost shell extends from \(R_m = 1.9M\) to \(r_o = 10M\). The next two interdomain boundaries are at 18.1M and 27.5M. The outermost shell extends from 27.5M to \(R_{out} = 210M\). The outermost shell always has 161 collocation points in the radial direction. The inner shells all have the same number of points. We vary their number between 29 and 53. For simulations that last longer than about 390M, we have observed that reflections from the outer boundary can reach the particle and introduce errors in the self-force. For this reason, we have also performed simulations where we add an additional outer shell with 161 radial points that extends from 210M to \(R_{out} = 400M\). As we can see in Fig. 3, we can now evolve to at least 600M without spurious boundary effects. For our simulations, we have used the Window function in Eq. (17).

As mentioned above, we do not impose any boundary conditions at \(R_m\). At \(R_{out}\), we impose boundary conditions in the following way. First, we compute \(\partial_t w^\pm\) from the fields \(\partial_t \psi, \partial_t \Pi, \) and \(\partial_t \phi_i\) at the boundary. Then, we impose the conditions

\[
\begin{align*}
  \partial_t w^\pm &= -\Pi/r, \\
  \partial_t w^0_i &= (\delta^k_i - \xi^k \xi_i) \partial_k \partial_t \psi, \\
  \partial_t w^\psi &= \beta^i \phi_i - \alpha \Pi
\end{align*}
\]

(56)
on the ingoing modes. Finally, we recompute \(\partial_t \psi, \partial_t \Pi, \) and \(\partial_t \phi_i\) from \(\partial_t \psi, \partial_t \Pi, \) and \(\partial_t \phi_i\) at the boundary in each domain. On the left side of the boundary, we then set the values of the left going modes \(\partial_t w^\pm, \partial_t w^0_i, \) and \(\partial_t w^\psi\) equal to the values just computed on the right side of the boundary. On the right side of the boundary, we set \(\partial_t w^\pm\) equal to the value computed on the left side. This algorithm simply transfers all modes in the direction in which they propagate.

As initial data, we simply use \(\psi = \Pi = \phi_i = 0\).

3. Spectral filters

In order to obtain a stable evolution, we apply a filter algorithm in the angular directions after each evolution step. As in [45], we project our double Fourier expansion onto spherical harmonics. After setting the highest \(l\) mode in \(\psi\) and \(\Pi\) to zero, we recompute all fields at the collocation points. This filter algorithm removes all unphysical modes and also ensures that \(\psi\) and \(\Pi\) always have one less mode than \(\phi_i\).

4. Noise reduction

If we compute the coefficients in a Fourier series expansion of the effective source for a particle moving along a circular orbit, we expect them to be of the form

\[
h_m(t) = h_m(0)e^{im\Omega t},
\]

(57)
where \(h_m(0)\) are the coefficients at time \(t = 0\), \(m\) is the mode number, and \(\Omega\) is the orbital angular velocity. However, in the SGRID code, we use discrete Fourier transforms instead of Fourier series, so the resulting coefficients have a more complicated time dependence for any finite resolution.

The collocation points in the SGRID code are fixed. This means that the moving particle periodically approaches grid points. Thus for any given resolution, the discrete Fourier coefficients of the effective source will show a modulation (in addition to the expected phase factor) on the time scale it takes to move from one grid point to the next. This modulation is a source of extra noise. In our simulations, we have removed this extra noise by the following procedure. We simply compute the coefficients \(h_m(0)\) once and for all at \(t = 0\). For any later time, we

\[
\begin{align*}
  \partial_t w^\pm &= -\Pi/r, \\
  \partial_t w^0_i &= (\delta^k_i - \xi^k \xi_i) \partial_k \partial_t \psi, \\
  \partial_t w^\psi &= \beta^i \phi_i - \alpha \Pi
\end{align*}
\]

PHYSICAL REVIEW D 80, 084021 (2009)
evaluate the source by taking the inverse discrete Fourier transform of $h_m(0)e^{im\Omega t}$, so we avoid any extra modulation or noise.

5. Convergence

As the source $S_{\text{eff}}$ is $C^0$ at the particle, we expect that $\psi$ is $C^2$ and $\phi_s$ is $C^1$ there. This implies that with our spectral code $\psi$ is expected to be fourth order convergent at the particle. This expectation is confirmed by the results presented in Fig. 4. The solid line shows the difference in $\psi$ between a low and medium angular resolution run, while the broken line shows the difference between the medium and high resolution run scaled by a factor of $s = 3.21$ chosen such that the two lines coincide. This factor is related to the order of convergence $O$ by

$$s = \frac{(1/N_{\text{low}})^O - (1/N_{\text{med}})^O}{(1/N_{\text{med}})^O - (1/N_{\text{hi}})^O}. \tag{58}$$

For an order of convergence of $O = 4$, we would have

$$s = \frac{(1/64)^4 - (1/80)^4}{(1/80)^4 - (1/96)^4} = 2.78. \tag{59}$$

The scale factor of $s = 3.21$ thus corresponds to convergence of an order between 4 and 5.

VI. SELF-FORCE AND ENERGY FLUX

In this section, we present and then comment on our results. We compute $F_t$ and $F_r$, the two nontrivial components of the self-force for a scalar charge in a circular orbit around Schwarzschild, and we show consistency between the results from the two codes.

Using Eqs. (23) and (24), we also compute the scalar energy flux across the event horizon and some finite outer boundary, referring to this outer boundary as the extraction radius. For ease of comparison, these fluxes are expressed as the $t$ component of the self-force, based on the relation given by Eq. (22).

A representative summary of the accuracies we achieved is presented in Table I below.

A. The dissipative piece, $F_t$

The mode sum of the $t$ component of the self-force $\partial_t \psi_R$ for the case of a scalar charge in a circular orbit in Schwarzschild is known to converge exponentially in $l$, and is thus typically calculated extremely accurately. Despite the divergence in $\psi_{\text{ret}}$ at the location of the scalar charge, $\partial_t \psi_{\text{ret}}$ is smooth there and requires no regularization.

This arises, because the retarded and advanced fields for a charge in a circular orbit are related by

$$\partial_t \psi_{\text{ret}} = -\partial_t \psi_{\text{adv}}. \tag{60}$$

Writing $\psi_{\text{ret}}$ as

$$\psi_{\text{ret}} = \frac{1}{2}(\psi_{\text{ret}} - \psi_{\text{adv}}) + \frac{1}{2}(\psi_{\text{ret}} + \psi_{\text{adv}}), \tag{61}$$

we see that the time derivative of the second term vanishes. The first term is clearly smooth at the location of the charge, because it is a solution of the homogeneous wave equation. For generic orbits, Eq. (60) will not be true, and all components of $\partial_a \psi_{\text{ret}}$ will need to be regularized.

By instantaneously switching on our source at $t = 0$, the early part of the evolution will be contaminated by initial
data effects. After some time, these transient effects propagate out of the numerical domain and the system settles down to its helically symmetric end state.

The results of Fig. 5 are from the multiblock code. It plots $F_t$ evaluated at the location of the charge as a function of time $t$. Helical symmetry would correspond to a horizontal line, and we see that the plot gradually approaches this while also getting to the correct self-force (based on highly-accurate frequency-domain results in the literature).

The particle makes about two full orbits ($T_{\text{orb}} = 2\pi R^3 / M = 200M$) before $F_t$ is reached to within 1%. The result improves as initial data effects further diminish.

On top of the evolution toward the correct self-force, there appears to be some sort of modulated noise. This behavior is the result of two factors. The high-frequency component is due to the fact that the source is only $C^0$ (and hence derivatives of the scalar field are only $C^1$) at the location of the particle. The finite differencing scheme employed here uses stencils near the particle location that enclose this non-smoothness, and this is expected to introduce some noise. The frequency of this noise corresponds exactly to the particle travel time from one grid point to the next. The low-frequency modulation that envelops the noise has a period of about $0.75$ and is centered at the radial resolution (to within 1.3% of the frequency-domain value which we will consider in the following to be exact). At an angular resolution of $60 \times 60$, the amplitude of the noise is smaller by a factor of $2.25$ corresponding to second order convergence and an error of about 0.6% of the exact value.

Both results correspond to a radial resolution of $\Delta r = M/10$. The inner (excision) boundary was placed at $R_{\text{in}} = 1.8M$ and the outer boundary at $R_{\text{out}} = 400M$. Modifying the radial resolution (to $\Delta r = M/15$) does not significantly impact the amplitude of the noise.

In Fig. 6, we compare the results from the two codes. There is good agreement between the two, except that the SGRID result has noticeably less noise than the multiblock result. This is due to the extra noise reduction performed by the SGRID code, as described in Sec. VB. For the SGRID result shown here, the number of collocation points in the $\theta$ and $\phi$ directions were $N_{\theta} = 64$ and $N_{\phi} = 48$, respectively. In the $r$ direction, $N^{\text{in}}_r = 53$ collocations points were used in each of the three inner shells. (The number of collocation points in the two outer shells, $N^{\text{out}}_r$, was kept the same in all runs at $N^{\text{out}}_r = 161$.)

**B. The conservative piece, $F_r$**

The conservative piece of the self-force is really the crucial quantity to compute. This is the part of the self-force that cannot be inferred from observations far away [unlike $F_t$, for example, which can be determined from the

![FIG. 5 (color online). $F_t$ computed at different angular resolutions of the multiblock code. The resolutions are described by the number of angular grid points per patch, so that $40 \times 40$ corresponds to 40 grid points in both $\theta$ and $\phi$ directions within each patch. The noise in this plot is due to the $C^0$ nature of the effective source. The frequency of this noise corresponds to the particle travel time from one grid point to the next, and the low-frequency modulation corresponds to the particle travel time between patch boundaries.](image)

![FIG. 6 (color online). Comparing $F_t$ results from the multiblock and SGRID codes. The multiblock result was achieved with $60 \times 60$ angular resolution and $\Delta r = M/10$ radial resolution, as in Fig. 5. For the SGRID result shown here, the number of collocation points in the angular directions were $N_{\theta} = 64$ and $N_{\phi} = 48$. In the $r$ direction, $N^{\text{in}}_r = 53$, for the three inner shells. The two outer shells were always set to use $N^{\text{out}}_r = 161$ collocation points.](image)
energy flux by using Eq. (22)]. For the case of circular orbits, this conservative piece shows up entirely as the $r$ component, $F_r$. In a mode-sum self-force calculation, this would be the quantity whose mode sum converges as $l^{-n}$, where $n > 1$ is typically a small number depending on the number of regularization parameters one has access to. In our approach, calculating $F_r$ (where $r$ is the Schwarzschild radial coordinate) amounts to taking derivatives of the regular field $\psi^K$, which corresponds to taking simple algebraic combinations of the interpolated values of the evolved fields at the location of the charge.

We present the results from the two codes together in Fig. 7. The data from the multiblock code were computed using runs at $40 \times 40$ angular resolution and two radial resolutions $\Delta r = M/10$, $M/15$. For the SGRID code, we have used data from the same run described in Fig. 6.

We immediately notice that all of the results eventually settle on a value slightly offset from the correct one. It is worth emphasizing though that for the SGRID data and the multiblock data calculated at radial resolution of $M/15$, the final error is just <1%. Moreover, as can be seen from the two multiblock results, this offset converges away with increasing radial resolution.

C. Energy flux

An important consistency check for our runs is the relation between the scalar radiation flux and $F_t$, as given by Eq. (22). Figures 8 and 9 display some results from the multiblock and SGRID codes, respectively.

Figure 8 features results from the $40 \times 40$ angular resolution run of the multiblock code. In this plot, we display the energy fluxes through two different outer extraction radii, $R = 50M$ and $R = 300M$, added to the energy flux through the event horizon. The outer boundary of the computational domain was at $R_{\text{out}} = 600M$ for both. For easy comparison, the energy fluxes are converted to a self-force using Eq. (22). Also plotted are the results from the local calculation of $F_t$ (i.e., computed by simply taking the time derivative of the regular field at the location of the charge) as a function of time also at the $40 \times 40$ resolution. These are all compared with the correct frequency-domain result represented by the straight line. The flux from the larger extraction radius and the direct calculation of $F_t$ both show agreement to within 1%. The energy flux is much smoother than the calculated local $F_t$, since it is an integral over a spherical surface of smooth fields far away from the nonsmoothness at the particle location.

In Fig. 9, we see the corresponding results from the SGRID code. These come from the same runs described in...
Fig. 6. The energy flux was calculated using an outer extraction radius of $R = 150M$, and again converted to the corresponding $F_i$. This is juxtaposed with the local calculation of $F_i$ and the frequency-domain result. Again, we observe that, except for early-time errors due to spurious initial data, the energy flux settles to within 1% of the correct answer.

One notable observation is that the energy flux improves with increasing extraction radius. This is shown in Fig. 10. Knowing this, it is tempting to make the extraction radius as large as possible. However, how far the extraction radius can be situated is limited by the fact that the flux taken at farther radii naturally takes longer to equilibrate, since the bad initial data waves will have to propagate much farther.

Instead, one can use results from finite radii to extrapolate the energy flux in the limit of an infinite extraction radius. This was done with results from the multiblock code, and Fig. 11 shows the outcome. The results from six finite extraction radii, from $R = 50M$ to $300M$, were used to determine the energy flux in the limit of infinite extraction radius. First though, one must account for the time shifts in the fluxes. Obviously, emitted scalar radiation reaches $50M$ first and only after an interval of time, arrives at the next extraction radius at $R = 100M$.

Using the fact that outgoing null geodesics travel at coordinate speed $(r - 2M)/(r + 2M)$ in Kerr-Schild coordinates, one can integrate and find that the time delay between the arrival at various radii are given in Table II.

<table>
<thead>
<tr>
<th>Interval</th>
<th>Time delay</th>
</tr>
</thead>
<tbody>
<tr>
<td>$50M-100M$</td>
<td>47.0351M</td>
</tr>
<tr>
<td>$50M-150M$</td>
<td>95.7095M</td>
</tr>
<tr>
<td>$50M-200M$</td>
<td>144.572M</td>
</tr>
<tr>
<td>$50M-250M$</td>
<td>193.687M</td>
</tr>
<tr>
<td>$50M-300M$</td>
<td>242.963M</td>
</tr>
</tbody>
</table>

Shifting the data by these appropriate time delays, we assume a form for the flux $\dot{E}(R)$ at finite extraction radius $R$ given by

$$\dot{E}(R) = \dot{E}(\infty) + \sum_{n=1}^{N} \frac{C_n}{R^n} + O(1/R^{N+1}). \quad (62)$$

Truncating at $N = 5$ the constants $C_1, \ldots, C_N$ and $\dot{E}(\infty)$ can then be determined from the six sets of flux data at the different extraction radii. The resulting $\dot{E}(\infty)$ from this procedure is plotted in Fig. 11. For reference, we also include the frequency-domain result for $F_i$, expressed as a flux with Eq. (22). As expected, the agreement is significantly improved. Extrapolating to infinite extraction radius, the flux matches to $\sim 0.0005%$. We take this result as further validation that our effective source is a good $C^0$ representation for a point charge that would otherwise have been represented with a $\delta$ function.

**VII. SUMMARY AND DISCUSSION**

For our flux values to achieve the reported accuracies is noteworthy. This indicates that our effective source $S_{\text{eff}}$ is a good representation for point particles, in place of $\delta$ functions that are difficult to handle on a grid. Narrow Gaussian functions centered around the location of the particle have previously been employed for this task. Reference [48] uses a time-domain calculation of the gravitational energy flux for a point mass orbiting a Kerr black hole which results in errors $\sim 10\%$. But by optimizing the number of grid points used to sample the narrow Gaussian, one can actually get results of $\sim 1\%$ [49]. Recent work by Sundararajan et al. [50] has done even better than this, with a novel discrete representation of the $\delta$ function. Errors of $< 1\%$ have consistently been achieved with this technique on time-domain codes that solve the Teukolsky-Sasaki-Nakamura equation. We note that our flux results
with a \((3 + 1)\) simulation are already at a comparable accuracy, albeit only for the scalar energy flux. It is difficult to speculate on how narrow Gaussians and discrete representations will perform in a \((3 + 1)\) context.

The main highlight, however, has to be the accuracy of our self-force results, which have errors \(\leq 1\%\). Unlike any other self-force calculations thus far, these values were calculated by merely taking a derivative of the regular field at the location of the point charge. These results are promising as a first attempt at doing a \((3 + 1)\) self-force calculation.

The judicious placement of collocation points by the SGRID code close to the location of the charge appears to enable it to represent the effective source better (and to achieve slightly more accurate results) as opposed to the uniform grid that the multiblock code uses. This seems to suggest that devoting more resources to resolving the region around the charge (like what would be done with adaptive mesh refinement) is the right strategy.

Both codes show convergence with respect to increases in radial and angular resolution. It is clear that the finite differentiability of the source reduces the order of convergence of the codes relative to what it would be if one had a smooth source. For instance, exponential convergence ought to be observed in the SGRID code, and the non-smoothness of the source is significant for the multiblock finite difference code, where only second order convergence is achieved while much higher order operators are actually used. Modifications of either code aimed at treating sources with limited differentiability would be likely to improve the order of convergence. Such a modification might take the form of an adjustment to a stencil or a spectral function to anticipate the location of the charge.

An important issue has been made apparent by these initial results. Since the self-force is a very small quantity, the effects of imperfect boundary conditions become a cause of concern. In both the SGRID and multiblock codes the outer boundary, conditions were implemented in a way that ignored the back scattering off the curvature of the spacetime outside the computational domain. Since the self-force contains a tail effect, any such boundary condition will, when the boundary comes into causal contact with the particle location, affect the calculation of the self-force. In practice it will seem like the outer boundary partially reflects the outgoing waves. In order to avoid such effects, we have to place the outer boundaries far enough out that they remain out of causal contact with the particle (or the sphere where the energy flux is measured) for the duration of the run. This of course makes the runs more computationally expensive both in terms of memory and cpu usage and limits the number of orbits that can be simulated. Accurate self-force analyses require careful treatment of the boundary conditions. One way to do this would be to use the nonlocal radiation boundary conditions developed by Lau [51] and used in practice for calculating the metric perturbations of an extreme-mass-ratio binary with a \((1 + 1)\) discontinuous Galerkin code [52].

In summary, with this preliminary study, we have demonstrated how it is possible to compute self-forces with existing \((3 + 1)\) codes—in fact one of our implementations runs on a laptop! Moreover, it has been shown that even in the \((3 + 1)\) context, the effective source is a good smeared-out alternative to standard \(\delta\)-function representations of point sources. The flux resulting from the effective source matches that due to a point charge with very good accuracy. Some questions do remain to be explored, like the benefits of optimizing the codes, the reduction of the convergence order due to the finite differentiability of the effective source, and the limitations set by the effects of boundary reflections. As this is merely a first cut analysis, we shall leave these issues for future work.

A goal of this project is to raise interest within the numerical relativity community in self-force analyses of the EMRI problem. Thus the C++ code, which evaluates the effective source for a \(\delta\)-function scalar charge, has been placed in the public domain via a website http://www.phys.ufl.edu/~det/effsource. Our initial expectation is to extend this work by allowing for a generic world line. Our long term goal is to have code for an effective source which represents a point mass orbiting a rotating black hole. At each step as the project progresses, we will continue to put in the public domain all of our codes necessary for evaluating the effective source.

**ACKNOWLEDGMENTS**

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**APPENDIX A: EFFECT OF A C⁰ SOURCE ON A FINITE DIFFERENCE CODE**

In order to better understand the convergence properties of a finite difference code for the scalar wave equation with a \(C^0\) source, we turned to the \((1 + 1)\) case with unit speed...
in flat space
\[-\frac{\partial^2 \psi}{\partial t^2} + \frac{\partial^2 \psi}{\partial x^2} = S(t, x).\]  
(A1)

Similar to the \((3 + 1)\) case, we can introduce the additional variables \(\rho = \partial_t \psi\) and \(\phi = \partial_x \psi\) and rewrite the wave equation in first order in time, first order in space form
\[
\partial_t \rho = \partial_x \phi - S(t, x), \quad \partial_t \phi = \partial_x \rho, \quad \partial_t \psi = \rho.
\]  
(A2)

If \(\psi(0, x) = 0\), \(\partial_t \psi(0, x) = 0\) and if \(S(t, x) = 0\) for \(t < 0\), the solution to Eq. (A1) at a given coordinate \((t, x)\) can be shown to be given in terms of an integral of the source over the domain of dependence, i.e.
\[
\psi(t, x) = -\frac{1}{2} \int_0^t \int_{x + \Delta x}^{x - \Delta x} S(t', x + t - t') \, dx' \, dt'.
\]  
(A3)

The solutions for \(\partial_t \psi(x, t)\) and \(\partial_x \psi(x, t)\) are then given by
\[
\partial_t \psi(t, x) = -\frac{1}{2} \int_0^t (S(t', x + t - t') + S(t', x - t + t')) \, dt',
\]  
(A4)

and
\[
\partial_x \psi(t, x) = -\frac{1}{2} \int_0^t (S(t', x + t - t') - S(t', x - t + t')) \, dt'.
\]  
(A5)

These integrals can be evaluated numerically in Mathematica to high accuracy for any given source thus yielding the exact solution to be compared with an approximate finite difference solution.

A function of the form
\[
f(t, x) = \exp \left[ -\left( \frac{x - at}{c} \right)^2 \right] \tanh(x - at)
\]  
(A6)

is negative for \(x < at\) and positive for \(x > at\). Forming
\[
s(t, x) = \|f(t, x)\| - f(t, x)
\]  
(A7)

thus results in a source that is positive for \(x < at\) and zero for \(x > at\). This source is then \(C^0\) at \(x = at\) and \(C^\infty\) everywhere else.

Solving the system of equations in Eq. (A2) with the source in Eq. (A6) and (A7) using fourth order centered finite differencing and fourth order Runge-Kutta time integrator, we can then use the exact solution in Eq. (A4) to calculate the error in the numerically evaluated \(\rho\). For the specific choice of source parameters \(a = \sqrt{2}/2\) and \(c = 1.3\), we calculated the solution for 3 different spatial resolutions \(\Delta x = (0.1, 0.05, 0.025)\) on the spatial interval \(x \in [-6, 6]\). The time step was \(\Delta t = \Delta x/4\).

The scaled errors (for second order convergence) in \(\rho\) at \(t = 3\) can be seen in Fig. 12. As can be seen, the errors are as high frequency as can be allowed given the spatial resolution, i.e. the error varies dramatically from grid point to grid point. Therefore it is impossible to talk about pointwise convergence, since the error at a given grid point may be positive at one resolution but negative at another. However, the amplitude in the error can still be considered second order convergent. In fact, calculating the discrete L2 norm of the error, we find that
\[
\| e(\Delta x = 0.1) \|_2 / \| e(\Delta x = 0.05) \|_2 = 4.21,
\]
and
\[
\| e(\Delta x = 0.05) \|_2 / \| e(\Delta x = 0.025) \|_2 = 4.12,
\]
showing that we have global second order convergence in the L2 norm. The numerical methods used here are formally fourth order accurate, but because the source is \(C^0\), we are limited to only second order convergence.

If instead we use the source
\[
S(t, x) = -f(t, x)
\]  
(A8)

with the same values for \(a\) and \(c\) as before, we obtain the

FIG. 12 (color online). Scaled errors for second order convergence in \(\rho\) at \(t = 3\) with a \(C^0\) source.

FIG. 13 (color online). Scaled errors for fourth order convergence in \(\rho\) at \(t = 3\) with a \(C^\infty\) source.
scaled errors shown in Fig. 13. Here, the errors are smooth and low frequency and the scaled errors from different resolutions (scaled for fourth order convergence) agree very well, i.e., we have pointwise convergence. For the L2 norms of the errors in this case, we get

\[ \| e(\Delta x = 0.1) \|_2 / \| e(\Delta x = 0.05) \|_2 = 15.74, \]

and

\[ \| e(\Delta x = 0.05) \|_2 / \| e(\Delta x = 0.025) \|_2 = 15.92, \]

clearly showing the expected reduction in errors by a factor of 16 with a doubling of the resolution.

**APPENDIX B: SELF-FORCE AS BOUNDARY INTEGRALS IN KERR-SCHLIEDT COORDINATES**

In this Appendix, we derive the relationship between the (Kerr-Schild) time component of the self-force on the scalar charge and the energy flux at spatial infinity and across the event horizon. We also derive explicit expressions for these fluxes in Kerr-Schild coordinates.

1. How \( F_t \) and the energy flux are related for charges in circular orbits

For a scalar charge going in a circular orbit around a Schwarzschild black hole, there exists a direct relationship between the time component of the self-force on the scalar charge and the energy flux at spatial infinity and across the event horizon.

In the absence of external fields, the motion of a scalar particle is governed by the self-force acting on it.

\[ ma^b = q(g^{bc} + u^b u^c) \nabla_c \psi^K \equiv F^b. \tag{B1} \]

The energy per unit mass (i.e., specific energy) of a particle along a geodesic with a four velocity \( u^b \) is just \( E = -t_b u^b \), where \( t^b \) is the time-translation Killing vector of the Schwarzschild spacetime. The rate of change in this specific energy per unit proper time is \( \dot{E} = u^b \nabla_b E = -u^a u^b \nabla_a t_b - t^b u^c \nabla_c u_b = -t^b a_b, \) since \( \nabla_a t_b = 0 \). In Kerr-Schild coordinates, this is just \( \dot{E} = -a_r \). Evaluating this on a particle moving in a circular orbit, Eq. (B1) gives us

\[ \dot{E} \big|_p = -\frac{q}{m} (\partial_r \psi^K + u_r \nabla_r \psi^K) \big|_p, \tag{B2} \]

\[ = -\frac{q}{m} \partial_r \psi^K \big|_p, \tag{B3} \]

where \( p \) signifies the location of the particle. The second term in the first equality vanishes for a circular orbit,

\[ u^a \nabla_a \psi^K \big|_p = (u^r \partial_r \psi^K + u^\phi \partial_\phi \psi^K) \big|_p \tag{B4} \]

\[ = (dt/d\tau)(\partial_r \psi^K + \Omega \partial_\phi \psi^K) \big|_p \tag{B5} \]

\[ = (dt/d\tau) L_{\xi} \psi^K \big|_p \tag{B6} \]

where \( \xi^a \) is the Killing vector associated with the helical symmetry, so that the third equality vanishes due to Eq. (18). Thus

\[ F_t = -m \dot{E} = q \partial_r \psi^K. \tag{B8} \]

The time component of the self-force in Kerr-Schild coordinates is then just the amount of energy lost by the particle per unit proper time.

This energy loss must obviously be related to the scalar energy flux. We shall now derive these relationships and also the explicit expressions for the energy fluxes in Kerr-Schild coordinates.

The scalar field produced by the charge is determined by the field equation,

\[ g^{ab} \nabla_a \nabla_b \psi = -4\pi q \int \frac{\delta^{(4)}(x - z(t))}{\sqrt{-g}} d^4 x. \tag{B9} \]

Multiply both sides by \( t^a \nabla_a \psi \), integrate over \( \mathcal{V} \) (which we take to be the 4-volume bounded by constant Kerr-Schild \( t \) surfaces \( t = t_i \) and \( t = t_f \), the event horizon, and timelike hypersurface \( r = R \)), and \( t^a \) is the time-translation Killing vector of Schwarzschild. Simplify the integral over the \( \delta \) function to obtain

\[ \int_{\mathcal{V}} (t^a \nabla_a \psi) \nabla^b \psi \sqrt{-g} d^4 x = -4\pi q \int_{t_i}^{t_f} (t^a \nabla_a \psi) \big|_p (dt/d\tau)^{-1} dt. \tag{B10} \]

We notice now that the integrand on the left can be expressed as

\[ t^a (\nabla_a \psi) \nabla^b \psi = t^a g_{ab} \nabla^b \psi \psi^2 = 4\pi t^a g_{ab} \nabla_c T^{bc}, \tag{B11} \]

where \( T^{bc} \) is the stress-energy tensor for the scalar field,

\[ T^{bc} = \frac{1}{4\pi} (\nabla^b \psi \nabla^c \psi - \frac{1}{2} g^{bc} \nabla^d \psi \nabla_d \psi). \tag{B12} \]

We then have

\[ \int_{\mathcal{V}} t_a \nabla_a T^{ca} \sqrt{-g} d^4 x = -\int_{t_i}^{t_f} F_t (dt/d\tau)^{-1} dt, \tag{B13} \]

where, specializing to circular orbits, \( F_t = q \partial_r \psi \big|_p \). Here, we have exploited the fact that \( \partial_r \psi \) requires no regularization and thus equals \( \partial_r \psi^K \). Since \( t^a \) is a Killing vector, \( \nabla_a t_b = 0 \), and \( T^{ca} \) is symmetric in its indices, we have \( t_a \nabla_c T^{ca} = \nabla_c (t_a T^{ca}) \). Thus,

\[ \int_{\mathcal{V}} \nabla_c (t^a T^{ca}) \sqrt{-g} d^4 x = -\int_{t_i}^{t_f} F_t (dt/d\tau)^{-1} dt, \tag{B14} \]

\[ \int_{\mathcal{V}} t^a T_{ca} d\Sigma^a = -\int_{t_i}^{t_f} F_t (dt/d\tau)^{-1} dt, \tag{B15} \]
where \(d \Sigma^c\) is the directional volume element of the boundary \(\partial V\). The integrand of the left-hand side is essentially the conserved current for the scalar field, \(\imath^a T^a_{\alpha \beta}\).

We recall again that for the case of a scalar charge in a perpetual circular orbit of angular velocity \(\Omega\), there exists a helical Killing vector \(\xi^a\) given by

\[
\xi^a = \frac{\partial}{\partial x^a} + \Omega \frac{\partial}{\partial \phi}.
\]

We break up the left-hand side of Eq. (15) into the four hypersurface integrals,

\[
\int_{\partial V} \imath^a T^a_{\alpha \beta} d\Sigma = \left[ \int_{r=2M} \hat{\nabla} \cdot \hat{\nabla} + \int_{r=R} \hat{\nabla} \cdot \hat{\nabla} \right] \imath^a T^a_{\alpha \beta} + \int_{\Sigma} \hat{\nabla} \cdot \hat{\nabla} \frac{\partial}{\partial \phi} \left( \int_{\Sigma} \hat{\nabla} \cdot \hat{\nabla} \right) \imath^a T^a_{\alpha \beta}.
\]

\(\hat{\nabla}\) is the null generator of the event horizon, and the rest of the hatted quantities are the respective outward unit normal vectors to the other hypersurfaces making up \(\partial V\). \(\lambda\) is an arbitrary parameter on the null generators \(\hat{k}^a\) of the event horizon. From the helical symmetry of the problem, it is easy to see that the last two integrals just cancel each other out. This simply means that energy content in each constant \(t\) hypersurface is the same. But we can show this explicitly.

Consider the time evolution of the total energy in a \(t\) hypersurface,

\[
\frac{d}{dt} \int_{\Sigma} \hat{\nabla} \cdot \hat{\nabla} \frac{\partial}{\partial \phi} \left( \int_{\Sigma} \hat{\nabla} \cdot \hat{\nabla} \right) \imath^a T^a_{\alpha \beta} = \int_{\Sigma} \frac{\partial}{\partial t} \left( \hat{\nabla} \cdot \hat{\nabla} \right) \imath^a T^a_{\alpha \beta} + \int_{\Sigma} \hat{\nabla} \cdot \hat{\nabla} \frac{\partial}{\partial \phi} \left( \int_{\Sigma} \hat{\nabla} \cdot \hat{\nabla} \right) \imath^a T^a_{\alpha \beta}.
\]

Finally, Eq. (B20) can be written in the form

\[
\frac{dE}{dt} \bigg|_{r=2M} + \frac{dE}{dt} \bigg|_{r=R} = m \frac{dE_p}{dt},
\]

where \(E_p = -\imath_a u^a\) is the specific energy of a particle moving along a geodesic. This is just a statement of the conservation of energy: the energy lost by the charge is also the energy flowing through \(r = 2M\) and \(r = R\).

2. Scalar energy flux in Kerr-Schild coordinates

For convenience, we write Eqs. (B21) and (B22) in terms of \(\psi\) and its derivatives, in Kerr-Schild coordinates. These formulas are essentially the same except for their unit normals, where one is null and the other is spacelike.

We first note that in Kerr-Schild coordinates, the Schwarzschild metric and its inverse are simply

\[
g_{ab} = \eta_{ab} + \frac{2M}{r} \theta \theta, \quad g^{ab} = \eta^{ab} - \frac{2M}{r} k^a k^b, \quad k_a = \left( \frac{1}{r}, \frac{x_i}{r} \right), \quad k^a = \left( 1, -\frac{x_i}{r} \right)
\]

where \(r^2 = x^2 + y^2 + z^2\) and \(\eta_{ab} = \text{diag}(-1, 1, 1, 1)\).

We begin with the energy flux through the event horizon. The event horizon is essentially a surface of constant retarded time \(u = t(S) - r(S) - 2M \ln(r(S)/2M - 1)\), where the subscript \(S\) means that these are Schwarzschild coordinates. In Kerr-Schild coordinates, these surfaces of constant \(u\) are

\[
t = r + 4M \ln(r/2M - 1) + C.
\]

where \(C\) is just a constant. Any particular surface in this family can be defined parametrically by the equations

\[
t = \lambda, \quad x = r(\lambda) \sin \theta \cos \phi,
\]
\begin{align}
  y &= r(\lambda) \sin \theta \sin \phi, \\
  z &= r(\lambda) \cos \theta, 
\end{align}

where \( r(\lambda) \) is defined implicitly by the relation

\[ \lambda = r + 4M \ln(r/2M - 1). \]  

With this, the null generator of the surface (which is also normal to it) is

\[ \vec{\gamma}^a \equiv \frac{\partial x^a}{\partial \lambda} = \left( 1, \frac{r - 2M}{r + 2M} \frac{x^i}{r} \right). \]

With the stress-energy tensor given by Eq. (B12) and using the expressions given in Eqs. (B24)–(B26), a small amount of algebra yields

\[ T_{ab} \vec{\gamma}^a \vec{\gamma}^b = \dot{\psi}^2 + \frac{r - 2M}{r + 2M} \psi n^i \partial_i \psi + \frac{1}{2} \]

\[ \times \frac{r - 2M}{r + 2M} \partial_a \psi \partial^a \psi, \]

where the overdot means a derivative with respect to \( t \). At \( r = 2M \), the energy flux is then simply just

\[ \frac{dE}{dt} \Big|_{r=2M} = -4M^2 \int_{r=2M} \dot{\psi}^2 d\Omega. \]

The normal oneform associated with the hypersurface \( r = R \) is \( \xi_r = \partial_r = (0, x_i/r) \). The corresponding normalized vector is then

\[ \vec{\gamma}^a = \sqrt{\frac{r}{r - 2M}} \left( \frac{2M}{r} \frac{x^i}{r} \right). \]

This leads to the following:

\[ T_{ab} \vec{\gamma}^a \vec{\gamma}^b = \frac{r}{r - 2M} \left[ \frac{2M}{r} \dot{\psi}^2 + \left( 1 - \frac{2M}{r} \right) \psi \partial_r \psi \right]. \]

Thus, the flux through \( r = R \) is just

\[ \frac{dE}{dt} \bigg|_{r=R} = R^2 \sqrt{\frac{R}{R - 2M}} \]

\[ \times \oint_{r=R} \left[ \frac{2M}{R} \dot{\psi}^2 + \left( 1 - \frac{2M}{R} \right) \psi \partial_r \psi \right] d\Omega. \]

Taking the limit \( r \to \infty \), this reduces to the more familiar flat spacetime case,

\[ T_{ab} \vec{\gamma}^a \vec{\gamma}^b = \dot{\psi} \partial_r \psi. \]

And so, we have for the energy flux at spatial infinity,

\[ \frac{dE}{dt} \bigg|_{r=\infty} = \lim_{R \to \infty} R^2 \oint_R \dot{\psi} \partial_r \psi d\Omega. \]

One of the internal checks we perform is to verify that Eq. (B20) holds by computing the \( t \) component of the self-force and the fluxes given in Eqs. (B35) and (B38).

**APPENDIX C: A TOY ILLUSTRATION OF OUR METHOD**

Partial differential equations with two dramatically different length scales are difficult to solve with numerical analysis. Consider the example of a scalar field \( \varphi \) of a spherical object at rest, centered at \( \vec{r} = 0 \) and with a small radius \( r_o \). And, the small object has a scalar charge density \( \rho(r) \), with \( \rho(r) \) being constant for \( r \leq r_o \) and \( \rho(r) \) being zero for \( r > r_o \). The small object is inside a much larger odd-shaped box, and \( \varphi = 0 \) on the surface of the box is the Dirichlet boundary condition for \( \varphi \). For simplicity, assume that spacetime is flat and, with the object at rest, there is no radiation and the field equation is elliptic. Then

\[ \nabla^2 \varphi = -4\pi \rho, \]

where \( \nabla \) is the usual three-dimensional flat-space gradient operator.

The challenge is to numerically determine the actual field \( \varphi^{\text{act}} \) as a function of \( \vec{r} \) everywhere inside the box, subject to the field Eq. (C1) and the boundary condition, and then to find the total force on the small object which results from its interaction with \( \varphi^{\text{act}} \).

On the one hand, a very fine numerical grid is necessary to resolve \( \varphi \) in and around the object particularly for obtaining the force acting on the object. On the other hand, a coarse grid would suit the boundary condition while speeding up the numerical computation. If the ratio of length scales is many orders of magnitude, or if the small object is represented by a \( \delta \) function, then adaptive mesh methods are unlikely to be adequate to resolve the small object while using modest resources.

To confront the difficulty of the task, we find it advantageous to introduce the source field \( \varphi^S(r) \), where

\[ \varphi^S(r) = \frac{q}{2r_o^3}(3r_o^2 - r^2), \]

for \( r < r_o \); \( \varphi^S(r) = q/r \), for \( r > r_o \).

The source field \( \varphi^S(r) \) is completely determined by local considerations in the neighborhood of the object, and it is chosen carefully to be an elementary solution of

\[ \nabla^2 \varphi^S = -4\pi \rho. \]

Sometimes we call \( \varphi^S \) the singular field to emphasize the \( q/r \) behavior outside but near the small source.

The actual scalar field \( \varphi^{\text{act}} \) for the problem at hand is approximately \( \varphi^S \) near the small object, and the numerical problem may be reformulated in terms of the remainder field

\[ \varphi^R = \varphi^{\text{act}} - \varphi^S, \]

which is then a solution of...
\[ \nabla^2 \varphi^R = -\nabla^2 \varphi^S - 4\pi \rho = 0, \quad (C5) \]

where the second equality follows from Eq. (C3). The \( \varphi^R \) is thus a source free solution of the field equation, and we sometimes call it the regular field, because the singular \( \varphi^S \) is removed from the actual field \( \varphi^{\text{act}} \) in Eq. (C4). And if \( \varphi^R \) is determined, then simply adding it to the analytically known \( \varphi^S \) provides \( \varphi^{\text{act}} \).

A drawback to this formulation might be that the boundary condition requires that \( \varphi^R = -\varphi^S \) on the boundary of the box. This is likely to be more difficult to impose than the original boundary condition.

A variation of this approach resurrects the original boundary condition. We introduce a window function \( W(\tilde{r}) \) that obeys three properties:

(A) \( W(\tilde{r}) = 1 \) in a neighborhood which includes the entire source \( \rho(\tilde{r}) \), that is all \( r < r_o \), but the neighborhood might be larger.

(B) \( W(\tilde{r}) = 0 \) for \( r \) greater than some value \( r_w \) which is not very small.

(C) \( W(\tilde{r}) \) has no structure on the small length scale \( r_o \).

Then we modify the source field to be \( \tilde{\varphi}^S = W(\tilde{r}) \varphi^S \). Now the field equation for the regular field \( \tilde{\varphi}^R \) becomes

\[ \nabla^2 \tilde{\varphi}^R = -\nabla^2 \tilde{\varphi}^S - 4\pi \rho = S(\tilde{r}), \quad (C6) \]

and this defines a source \( S(\tilde{r}) \) that is zero throughout the small object, is zero at the boundary, and shows no variation on the small length scale \( r_o \). So, as long as \( W(\tilde{r}) \) is smooth enough, the boundary condition for \( \tilde{\varphi}^R \) is the natural condition that \( \tilde{\varphi}^R = 0 \).

In terms of the original source field \( \varphi^S \), the source for \( \tilde{\varphi}^R \) is

\[ S(\tilde{r}) = -\nabla^2 (W \varphi^S) - 4\pi \rho = -\varphi^S \nabla^2 W - 2 \tilde{\nabla} W \cdot \tilde{\nabla} \varphi^S - W \nabla^2 \varphi^S - 4\pi \rho \]

\[ = -\varphi^S \nabla^2 W - 2 \tilde{\nabla} W \cdot \tilde{\nabla} \varphi^S, \quad (C7) \]

where the third equality follows from Eq. (C3) and from property A of the window function.

In the formulation based upon Eq. (C6), the small length scale has been completely removed from the problem. The field \( \tilde{\varphi}^R \) ought to be relatively easy to evaluate, and then the actual field \( \varphi^{\text{act}} = \tilde{\varphi}^R + \varphi^S \) is trivial to determine.

This formulation has the bonus that it simplifies the calculation of the force on the object from the field. The net force is an integral over the volume of the object,

\[ \tilde{F} = \int \rho(r) \tilde{\nabla} \varphi^{\text{act}} d^3x. \quad (C8) \]

In the original formulation of Eq. (C1), the actual field \( \varphi^{\text{act}} \) in the integral would be dominated by \( \tilde{\varphi}^R \) which changes dramatically over the length scale of the object, and \( \tilde{\varphi}^R \) could be lost easily in the noise of the computation. The fact that \( \tilde{\varphi}^R \) and \( \rho \) are spherically symmetric implies that

\[ \int \rho(r) \tilde{\nabla} \varphi^S d^3x = 0. \quad (C9) \]

Then, the substitution \( \varphi^{\text{act}} \rightarrow \varphi^S + \tilde{\varphi}^R \) in the integral of Eq. (C8) leads to the conclusion that

\[ \tilde{F} = \int \rho(r) \tilde{\nabla} \varphi^R d^3x. \quad (C10) \]

Thus the force acting on the object depends only upon the field \( \tilde{\varphi}^R \).

In addition, the field \( \tilde{\varphi}^R \) does not change significantly over a small length scale, so if the object is extremely small or even a \( \delta \)-function source, then an accurate approximation to the force is

\[ \tilde{F} = q \tilde{\nabla} \varphi^R |_{r=0}. \quad (C11) \]

This redefinition of the problem at hand is broad enough to encompass a suggestion by Barack and Golbourn [30] to use a window function that is a step function of unity in an inner region containing the small object and zero everywhere outside the region. An implementation of this idea involves solving for \( \varphi^{\text{act}} \) outside the region, with the original boundary condition on the box, and solving for \( \tilde{\varphi}^R \) within the inner region, with the additional boundary conditions that the value and the normal derivative of \( \varphi^{\text{act}} + \tilde{\varphi}^R \) match those of \( \varphi^{\text{act}} \) on the boundary of the inner region.

If the source \( \rho(\tilde{r}) \) is replaced by a \( \delta \) function \( \delta(\tilde{r}) \), then if \( W(\tilde{r}) = 0 \) and \( W(\tilde{r}) \) is \( C^\infty \) with all derivatives of \( W(\tilde{r}) \) vanishing at \( \tilde{r} = 0 \), then \( \varphi^S = q / r \) for all \( \tilde{r} \) and the source \( S(\tilde{r}) \) in Eq. (C7) is \( C^\infty \). However, if the nth derivative of \( W \) is not zero at \( \tilde{r} = 0 \), then the source is only \( C^{n-4} \). Or, if for some reason the exact expression for \( \varphi^S \) is not known, and only an expansion is available, then again the source may be of only limited differentiability.

In applications of this approach to problems in curved spacetime, the singular field \( \varphi^S \) is rarely known exactly. This limits the differentiability of the source of Eq. (C7) which, in turn, limits the differentiability of the remainder \( \varphi^R \) at the particle.