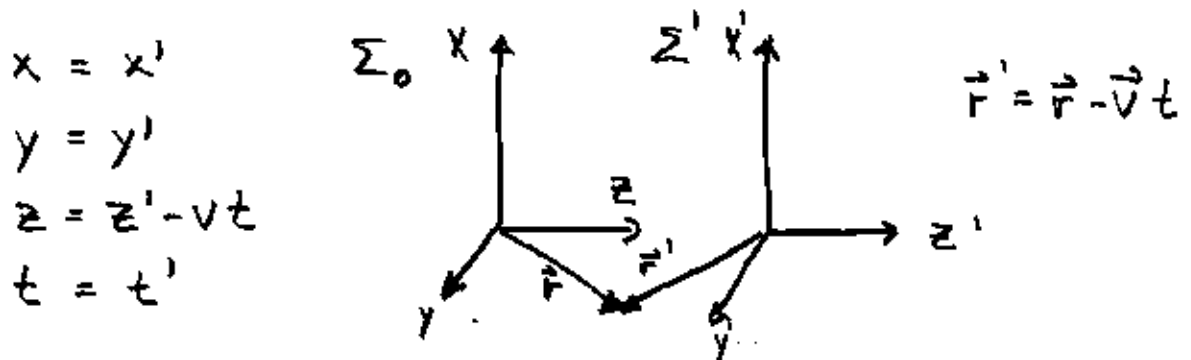


## 6) Special relativity

So far: Newton mechanics

absolute space and time: "preferred frame"  
 inertial system: moves relative to  
 the preferred frame with constant velocity

Galilei transformation



$$\ddot{\vec{r}} = \frac{d^2}{dt^2} \vec{r} = \frac{d^2}{dt^2} (\vec{r}' + \vec{v}t) = \frac{d^2}{dt^2} \vec{r}' = \frac{d^2}{dt'^2} \vec{r}' = \ddot{\vec{r}}'$$

Newton equations of motion identical:

$$\vec{F} = m \ddot{\vec{r}} = m \ddot{\vec{r}}' = \vec{F}'$$

Assumption: Light propagates with speed  $c$   
 in  $\Sigma_0$  ("preferred frame")

$$\Sigma_0: \vec{v} = \dot{\vec{r}} = c \vec{e}_r \quad (\text{spherical coordinates})$$

$\Sigma'$  (use Galilei transformation)

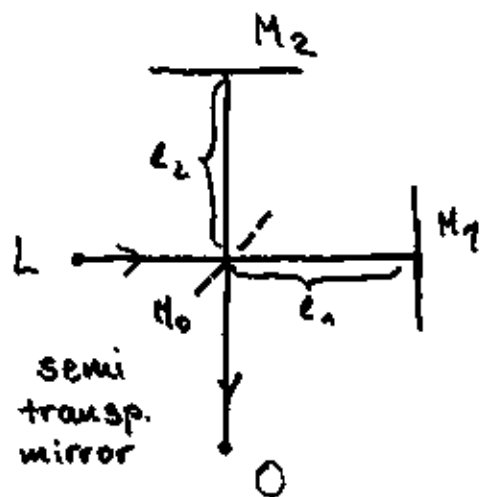
$$\dot{\vec{r}}' = \dot{\vec{r}} - \vec{v} = c \vec{e}_r - \vec{v} \quad \vec{v} = (0, 0, v)^T$$

$$|\dot{\vec{r}}'| = \sqrt{c^2 \sin^2 \vartheta + (c \cos \vartheta - v)^2} \quad \vec{e}_r = \begin{pmatrix} \cos \varphi \sin \vartheta \\ \sin \varphi \sin \vartheta \\ \cos \vartheta \end{pmatrix}$$

$$= c \sqrt{1 - \frac{2v}{c} \cos \vartheta + \frac{v^2}{c^2}} \neq c$$

no spherical wave in  $\Sigma'$

# The Michelson-Morley experiment



$\vec{v}$  assumed velocity  
 $\rightarrow$  relative to preferred frame

interference experiment  
 fix lengths  $l_1, l_2$  such  
 that light (waves) show  
 constructive interference:

$$\delta = m \lambda \quad m \in \mathbb{Z}$$

$\lambda$ : wavelength of light

calculate distance in  $\Sigma_0$ :

$$\delta = c (t_{02} + t_{20} - (t_{01} + t_{10})) \quad (*)$$

$t_{ij}$ : time from mirror  $i$  to mirror  $j$ .

Now: calculate times in  $\Sigma'$  by assuming  
 addition of velocities  $\vec{c}' = \vec{c} \pm \vec{v}$

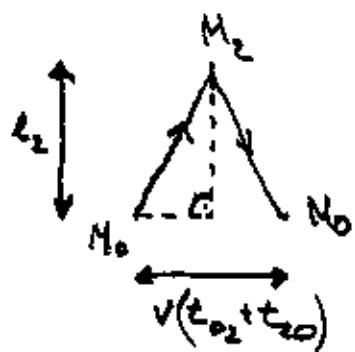
$$\left. \begin{aligned} t_{01} &= \frac{l_1}{c-v} = \frac{l_1}{c} \frac{1}{1-\frac{v}{c}} \\ t_{10} &= \frac{l_1}{c+v} = \frac{l_1}{c} \frac{1}{1+\frac{v}{c}} \end{aligned} \right\} \text{mirror moves relative to velocity of light}$$

calculate times in  $\Sigma_0$  by considering the path traveled

$$c t_{02} = c t_{20} = \sqrt{l_2^2 + v^2 \left( \frac{t_{02} + t_{20}}{2} \right)^2}$$

$$\xrightarrow{t_{02}=t_{20}} \sqrt{l_2^2 + v^2 t_{02}^2}$$

$$\Rightarrow t_{02}^2 = \frac{l_2^2}{c^2 - v^2}, \quad t_{02} = \frac{l_2}{c} \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

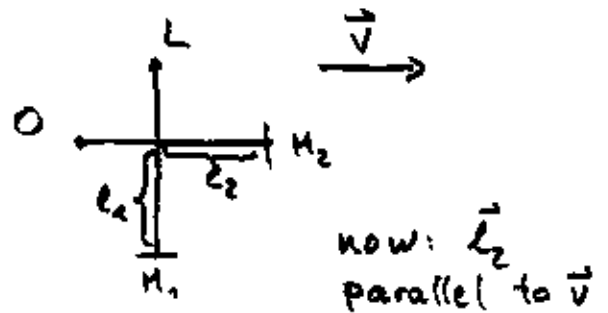


insert into (\*)

$$\delta = c [2t_{02} - (t_{01} + t_{10})] = \frac{2l_2}{\sqrt{1 - \frac{v^2}{c^2}}} - l_1 \left( \frac{1}{1 + \frac{v}{c}} + \frac{1}{1 - \frac{v}{c}} \right)$$

$$= \frac{2l_2}{\sqrt{1 - \frac{v^2}{c^2}}} - \frac{2l_1}{1 - \frac{v^2}{c^2}}$$

now: turn apparatus:



$$\delta' = \frac{2l_2}{1 - \frac{v^2}{c^2}} - \frac{2l_1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

calculate difference:

$$\delta' - \delta = 2l_2 \left( \frac{1}{1 - \frac{v^2}{c^2}} - \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} \right) - 2l_1 \left( \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} - \frac{1}{1 - \frac{v^2}{c^2}} \right)$$

$$= \frac{2(l_1 + l_2)}{\sqrt{1 - \frac{v^2}{c^2}}} \left( \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} - 1 \right)$$

$\frac{1}{\sqrt{1 - x^2}} \approx 1 + \frac{x^2}{2}$

$$\approx 2(l_1 + l_2) \left( 1 + \frac{v^2}{2c^2} \right) \left( 1 + \frac{v^2}{2c^2} - 1 \right) \approx (l_1 + l_2) \frac{v^2}{c^2}$$

if  $\delta' - \delta$  is of the order of  $\lambda$ , a change in the measured amplitude should be visible (interference)

Michelson	1881	$l_i \approx 1.2 \text{ m}$	$v < 20 \frac{\text{km}}{\text{s}}$
Michelson-Morley	1887	$l_i \approx 11 \text{ m}$	$v < 6 \frac{\text{km}}{\text{s}}$
Trimmer	1973		$v < 2.5 \frac{\text{cm}}{\text{s}}$

Conclusion: Light propagates with the same speed in all inertial systems.

Then:  $\delta = 2l_2 - 2l_1$  (independent of  $\vec{v}$ )

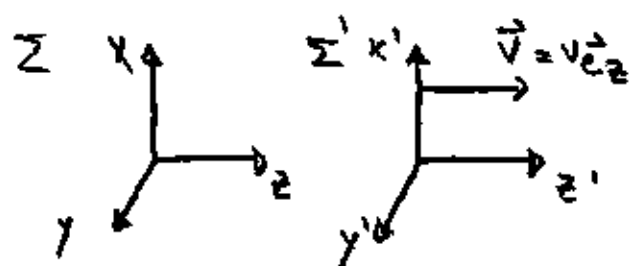
## Einstein's postulates

- 1) All laws of physics take the same form in all inertial frames of reference.
- 2) Light always propagates in empty space with velocity  $c$  (independent of inertial frame of reference).

## Lorentz transformation

### a) Minkowski space

consider: two inertial systems



$t = 0 = t'$   
systems have  
same origin

generation of (spherical) light wave at  $t = 0$

$\Sigma$ : velocity of light (wavefronts):  $\vec{v} = \dot{\vec{r}} = c\vec{e}_r$

position by integration:  $\vec{r} = ct\vec{e}_r$

calculate scalar product  $\vec{r} \cdot \vec{r} = x^2 + y^2 + z^2 = c^2 t^2$

$\Sigma'$ : same considerations  $\vec{r}' \cdot \vec{r}' = x'^2 + y'^2 + z'^2 = c^2 t'^2$

especially, we can equate

$$c^2 t^2 - (x^2 + y^2 + z^2) = 0 = c^2 t'^2 - (x'^2 + y'^2 + z'^2)$$

under Lorentz transformation, the quantity  $c^2 t^2 - (x^2 + y^2 + z^2)$  is invariant.

reminder: rotations in 3 dimensions.

$$\vec{r}' = D \vec{r} = \sum_{i,j=1}^3 D^{ij} x^j \vec{e}_i$$

$$D^T = D^{-1}$$

(orthogonal transformation)

$$\vec{r}' \cdot \vec{r}' = \vec{r}'^T \vec{r}'$$

$$= \vec{r}^T D^T D \vec{r} = \vec{r}^T \vec{r} = \vec{r} \cdot \vec{r}$$

(scalar product invariant)

now: define contravariant vector

$$x^\mu = (x^0, x^1, x^2, x^3) = (ct, \vec{r})^T$$

and metric tensor

$$g_{\mu\nu} = \begin{pmatrix} 1 & & & \\ & -1 & & \\ & & -1 & \\ & & & -1 \end{pmatrix}$$

invariant quantity

$$\sum_{\mu,\nu} x^\mu g_{\mu\nu} x^\nu = c^2 t^2 - x^2 - y^2 - z^2$$

we can also introduce  $x_\mu = \sum_\nu g_{\mu\nu} x^\nu = (ct, -\vec{r})$

(covariant 4-vector)

invariant quantity

$$\sum_\mu x^\mu x_\mu = \sum_\mu x'^\mu x'_\mu \quad (4\text{-scalar product})$$

other notation  $X \cdot X = X' \cdot X'$

Einstein sum convention: implicit sum over covariant and covariant indices

$$X \cdot X = \sum_\mu x^\mu x_\mu = x^\mu x_\mu$$

b) Lorentz transformation

look for transformation (matrix) leaving  
4-scalar product invariant

$$x'^{\mu} = \sum_{\nu=1}^3 \Lambda^{\mu}_{\nu} x^{\nu} \quad \Lambda^{\mu}_{\nu} \in \mathbb{L}$$

(Lorentz group)

subgroup of Lorentz transformations:

orthogonal transformations in 3 dimensions:  $O(3)$

representations: orthogonal  $3 \times 3$  matrices  $D$

with  $D^T = D^{-1}$ , leave  $\vec{r} \cdot \vec{r} = \vec{r}' \cdot \vec{r}'$  invariant

here: consider only those transformations with  $\det D = +1$

special orthogonal transformations  $SO(3) \subset \mathbb{L}$

$$\Lambda_D = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & & & \\ 0 & D & & \\ 0 & & & \end{pmatrix}$$

component-wise transformation:

$$x'^0 = ct' = x^0 = ct$$

$$x'^i = d^i_j x^j \quad i=1..3$$

then:  $c^2 t'^2 - \vec{r}'^2 = c^2 t^2 - \vec{r}^2$

Lorentz - boosts (no subgroup of Lorentz group)

explicit calculation of boost in  $z$  direction

$$\Lambda^{\mu}_{\nu} = \begin{pmatrix} \Lambda^0_0 & 0 & 0 & \Lambda^0_3 \\ 0 & & & 0 \\ 0 & M & & 0 \\ \Lambda^3_0 & 0 & 0 & \Lambda^3_3 \end{pmatrix} \quad M = \begin{pmatrix} a & 0 \\ 0 & a \end{pmatrix}$$

Symmetries

$$x'^0 = x'^0(x^0, x^3)$$

(no point in  $x^1-x^2$  plane is special)

$$x'^1 = x'^1(x^1, x^2)$$

(no point in  $x^0-x^3$  plane is special)

$$x'^2 = x'^2(x^1, x^2)$$

no rotation:  $x'^1 = x'^1(x^1)$

$$x'^2 = x'^2(x^2)$$

calculate 4-scalar product:

$$\begin{aligned} x'^\mu x'_\mu &= x'^\mu g_{\mu\nu} x'^\nu = \Lambda^\mu_\alpha x^\alpha g_{\mu\nu} \Lambda^\nu_\beta x^\beta \\ &= x^\alpha \Lambda^\mu_\alpha g_{\mu\nu} \Lambda^\nu_\beta x^\beta \stackrel{\text{invariance}}{=} x^\alpha g_{\alpha\beta} x^\beta \end{aligned}$$

we have therefore:

$$g_{\alpha\beta} = \Lambda^\mu_\alpha g_{\mu\nu} \Lambda^\nu_\beta = (\Lambda^\nu_\alpha) g_{\mu\nu} \Lambda^\mu_\beta$$

$$\begin{aligned} \begin{pmatrix} 1 & & & \\ & -1 & & \\ & & -1 & \\ & & & -1 \end{pmatrix} &= \begin{pmatrix} \Lambda^0_0 & 0 & 0 & \Lambda^3_0 \\ 0 & a & 0 & 0 \\ 0 & 0 & a & 0 \\ \Lambda^3_0 & 0 & 0 & \Lambda^3_3 \end{pmatrix} \begin{pmatrix} 1 & & & \\ & -1 & & \\ & & -1 & \\ & & & -1 \end{pmatrix} \begin{pmatrix} \Lambda^0_0 & 0 & 0 & \Lambda^0_3 \\ 0 & a & 0 & \\ 0 & 0 & a & \\ \Lambda^3_0 & 0 & 0 & \Lambda^3_3 \end{pmatrix} \\ &= \begin{pmatrix} (\Lambda^0_0)^2 - (\Lambda^3_0)^2 & 0 & 0 & \Lambda^0_0 \Lambda^0_3 - \Lambda^3_0 \Lambda^3_3 \\ 0 & -a^2 & 0 & 0 \\ 0 & 0 & -a^2 & 0 \\ \Lambda^3_0 \Lambda^0_0 - \Lambda^3_3 \Lambda^0_3 & 0 & 0 & (\Lambda^0_3)^2 - (\Lambda^3_3)^2 \end{pmatrix} \end{aligned}$$

comparison component-wise

$$-1 = -a^2$$

$$a = \pm 1$$

choose:  $a = 1$

( $a = -1$  would be additional mirror operation)

- (1)  $1 = (\Lambda^0_0)^2 - (\Lambda^3_0)^2$
- (2)  $-1 = (\Lambda^0_3)^2 - (\Lambda^3_3)^2$
- (3)  $0 = \Lambda^0_0 \Lambda^0_3 - \Lambda^3_0 \Lambda^3_3$

} 3 equations for 4 unknown

Ansatz with one parameter

$$\Lambda^0_0 = \Lambda^3_3 = \cosh \chi$$

$$\Lambda^0_3 = \Lambda^3_0 = -\sinh \chi$$

$$(1) 1 = \cosh^2 \chi - \sinh^2 \chi \quad \checkmark$$

$$(2) -1 = \sinh^2 \chi - \cosh^2 \chi \quad \checkmark$$

$$(3) 0 = \cosh \chi (-\sinh \chi) - (-\sinh \chi) \cosh \chi \quad \checkmark$$

$$\Lambda^M_\nu = \begin{pmatrix} \cosh \chi & 0 & 0 & -\sinh \chi \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -\sinh \chi & 0 & 0 & \cosh \chi \end{pmatrix} \quad \chi: \text{rapidity}$$

Interpretation of  $\chi(v)$ :

origin of  $\Sigma'$  as observed in  $\Sigma$ :

$$x^3 = vt = \frac{v}{c} x^0 \quad (A)$$

origin of  $\Sigma'$  as observed in  $\Sigma'$ :

$$0 = x'^3 \stackrel{LT}{=} -\sinh \chi x^0 + \cosh \chi x^3 \stackrel{(A)}{=} x^0 (-\sinh \chi + \frac{v}{c} \cosh \chi)$$

$$\Rightarrow \frac{v}{c} \cosh \chi = \sinh \chi$$

$$\frac{v}{c} = \frac{\sinh \chi}{\cosh \chi} = \tanh \chi$$

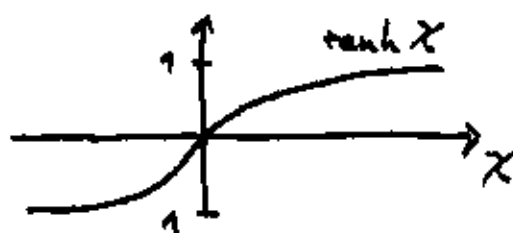
define  $\beta = \frac{v}{c}$

$$\begin{aligned} \cosh \chi &= \frac{1}{\sqrt{1 - \tanh^2 \chi}} \\ &= \frac{1}{\sqrt{1 - \beta^2}} = \gamma \end{aligned}$$

lorentz gamma

$$\gamma \geq 1$$

$$\sinh \chi = \cosh \chi \tanh \chi = \gamma \beta$$



small  $\chi$ :  $\tanh \chi \approx \chi = \frac{v}{c}$



rewrite Lorentz transformation

$$\Lambda_{\nu}^{\mu} = \begin{pmatrix} \gamma & 0 & 0 & -\beta\gamma \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -\beta\gamma & 0 & 0 & \gamma \end{pmatrix}$$

further properties

$$1) \det \Lambda = \det \begin{pmatrix} \gamma & -\beta\gamma \\ -\beta\gamma & \gamma \end{pmatrix} = \gamma^2 - \beta^2 \gamma^2 = \frac{1}{1-\beta^2} (1-\beta^2) = 1$$

but  $\Lambda^{-1} \neq \Lambda^T$  ( $\Lambda$  not orthogonal)

$$2) \text{ inverse for } v \rightarrow -v \quad \Lambda(v) \quad \Lambda(-v) = 1$$

$$\Lambda_{\nu}^{\mu}(-v) = \begin{pmatrix} \gamma & 0 & 0 & \beta\gamma \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ \beta\gamma & 0 & 0 & \gamma \end{pmatrix} = [\Lambda_{\nu}^{\mu}(v)]^{-1}$$

3) Back to Galilei transformation for  $\frac{v}{c} = \beta \ll 1$

$$(i) \quad x'^0 = ct' = \gamma ct - \beta\gamma z = \gamma c \left( t - \frac{v}{c^2} z \right)$$

$$x'^1 = x^1$$

$$x'^2 = x^2$$

$$(ii) \quad x'^3 = -\beta\gamma ct + \gamma x^3 = \gamma (z - vt)$$

expansion for  $\frac{v}{c} \ll 1$ :

$$\gamma = \frac{1}{\sqrt{1-\beta^2}} = 1 + \frac{\beta^2}{2} + O(\beta^4)$$

$$(I) \quad t' = \gamma \left( t - \frac{v}{c^2} z \right) \approx \left( 1 + \frac{\beta^2}{2} \right) \left( t - \frac{v}{c^2} z \right) \approx t$$

$$(IV) \quad z' = \gamma (z - vt) \approx \left( 1 + \frac{\beta^2}{2} \right) (z - vt) \approx z - vt \quad \checkmark$$

4) Time dilatation

two events at the same place:  $x_a^{\mu}, x_b^{\mu}$

$\Delta t = t_2 - t_1$  in reference frame  $\Sigma$

$$\begin{aligned} \Delta t' &= t_2' - t_1' \quad \text{in reference frame } \Sigma' \\ &= \frac{1}{c} (x_2^0 - x_1^0) \stackrel{LT}{=} \frac{1}{c} \gamma (x_2^0 - x_1^0 - \beta (\underbrace{z_2 - z_1}_{=0 \text{ (same position)}})) \\ &= \gamma (t_2 - t_1) = \gamma \Delta t \end{aligned}$$

$$\Rightarrow \Delta t' = \frac{1}{\sqrt{1-\beta^2}} \Delta t \geq \Delta t$$

### 5) Length contraction (in boost direction)

measure a length in  $\Sigma$ :  $l = z_2 - z_1$   
(at a fixed time  $t$ )

now measure length in  $\Sigma'$  at fixed time  $t_1' = t_2'$ :

$$t_2' = \gamma \left( t_2 - \frac{v}{c^2} z_2 \right) = t_1' = \gamma \left( t_1 - \frac{v}{c^2} z_1 \right)$$

$$\Rightarrow t_2 - t_1 = \frac{v}{c^2} (z_2 - z_1) = \frac{v}{c^2} l \quad \text{(corresponds to different times in } \Sigma)$$

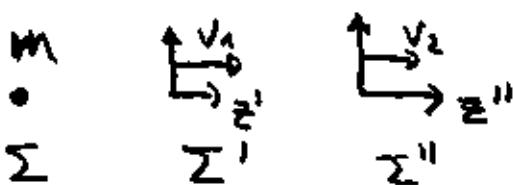
now transform spatial coordinates

$$\begin{aligned} l' = z_2' - z_1' &= \gamma [z_2 - z_1 - v(t_2 - t_1)] \\ &= \gamma \left[ l - v \frac{v}{c^2} l \right] = \gamma l \left( 1 - \frac{v^2}{c^2} \right) \\ &= \frac{l}{\gamma} < l \end{aligned}$$

in  $\Sigma'$ : length appears shorter

### 6) Addition of velocities

Galilei:  $v = v_1 + v_2$



(apply two Galilei transformations with  $v_i$  from an inertial system where mass  $m$  is at rest)